

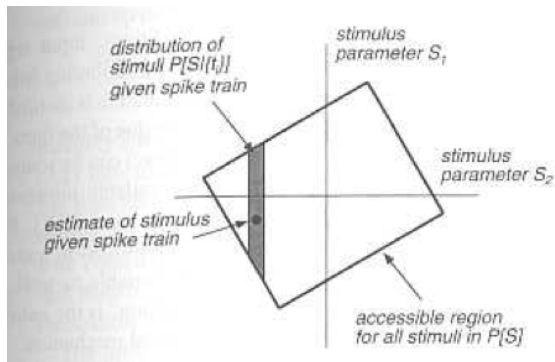
Neuroinformatics

May 13, 2020

Lecture 10: Decoding and Encoding

Why information theory

- ▶ quantifying information that sensory neuron convey about the world
- ▶ how much information is spike train t_i transmitting, is this transmission large or small?
- ▶ stimulation estimate (dot) estimated by ML or Bayes



Communication channel as studied by Shanon

- ▶ (i) information depends on frequency of messages $p_i = P(y_i)$, (ii) independent information should be additive ($f(x, y) = f(x) + f(y)$): $p(x, y) = p(x)p(y)$
- ▶ logarithm has these characteristics: $I(y_i) = -\log_2(p_i)$, how much we can learn relative what is known a priori.
- ▶ ENTROPY: average amount of information:
 $S(X) = -\sum_i p_i \log_2(p_i)$
- ▶ Gaussian probability: $p(x) = \frac{1}{\sqrt{(2\pi)\sigma}} e^{-\frac{(x-\mu)^2}{2\sigma^2}} \leftarrow$
 $S = \frac{1}{2} \log_2(2\pi e\sigma^2)$, depends only on variability (ENERGY)

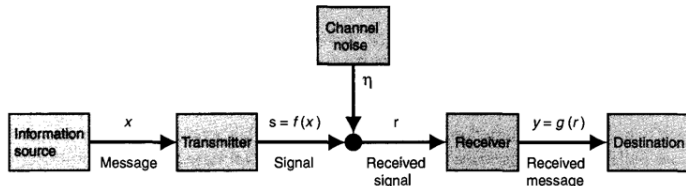
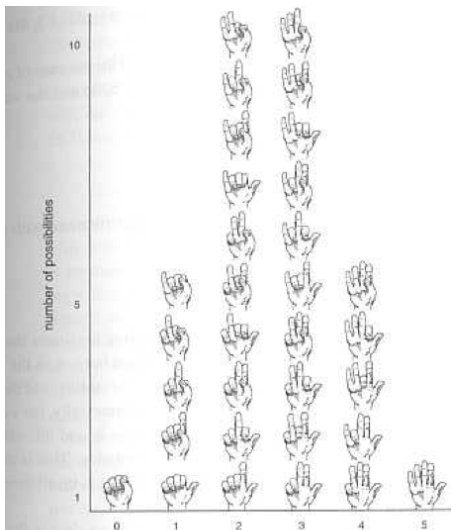


Fig. 5.6 The communication channel as studied by Shannon. A message x is converted into a signal $s = f(x)$ by a transmitter that sends this signal subsequently to the receiver. The receiver generally receives a distorted signal r consisting of the sent signal s convoluted by noise η . The received signal is then converted into a message $y = g(r)$ [adapted from C. Shannon, *The Bell System Technical Journal* 27: 379–423 (1948)].

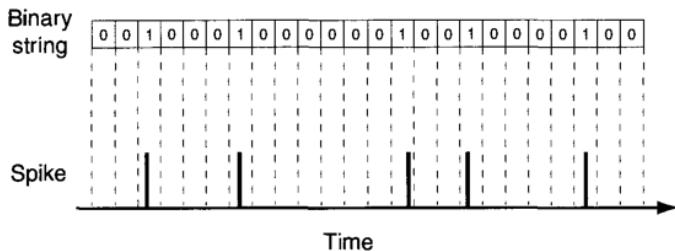
Example: ordering drink in restaurant

- ▶ rate coding: one hand can carry $\log_2(6) = 2.58$ bits of information, MORE ROBUST TO NOISE
- ▶ temporal coding: one hand can convey $2^5 = 32$ distinct messages, 5 bits of information



Entropy of Spike Train with temporal coding

- ▶ estimated in 1952 by MacKay and McCulloch, first application of information theory to nervous system, 4 years after Shannon
- ▶ \bar{r} : mean rate, $\Delta\tau$: time resolution, T : length of spike, occurrence of 1 $p = \bar{r}\Delta\tau$
- ▶ set of different strings, e.g. 1111111...111111
- ▶ counting the number of different spike trains that can be distinguished given our time resolution



Spike Train Calculation

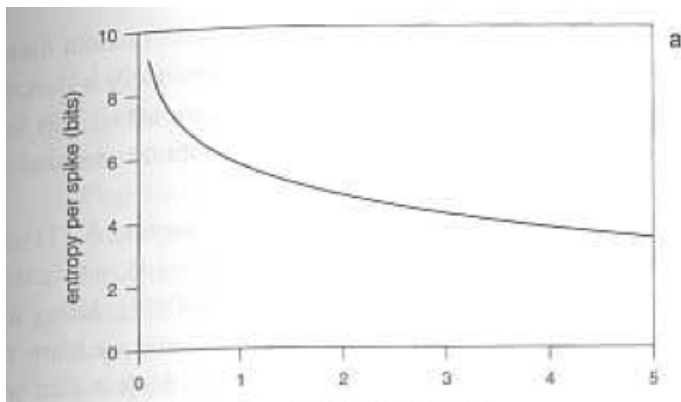
- ▶ total number of bins $N = N/\Delta\tau$, number of 1 (spikes) $N_1 = pN$, of 0 $N_0 = (1 - p)N$, number of possible LARGE strings
 $N_{strings} = \frac{N!}{N_1!N_0!}$
- ▶ entropy $S = \log_2 \frac{N!}{N_1!N_0!} = \frac{1}{\ln 2} (\ln N! - \ln N_1! - \ln N_0!)$
- ▶ Stirling's approximation $\ln x! = x(\ln x - 1) + \dots$, $\ln_2(x) = \ln(x) / \ln 2$, all symbols K are equal, $S = -\sum_{i=1}^K (1/K) \log_2(1/K) = \log_2 K$

$$\begin{aligned} S &= \frac{1}{\ln 2} (\ln N! - \ln N_1! - \ln N_0!) \\ &= \frac{1}{\ln 2} (N \ln N - N_1 \ln N_1 - N_0 \ln N_0 - (N - N_1 - N_0)), N = N_0 + N_1 \\ &= -\frac{1}{\ln 2} N \left(\frac{N_1}{N} \ln \frac{N_1}{N} + \frac{N_0}{N} \ln \frac{N_0}{N} \right) \\ &= \frac{N}{\ln 2} (p \ln p + (1 - p) \ln(1 - p)) \\ &= -\frac{T}{\Delta\tau \ln 2} (\bar{r} \Delta\tau \ln(\bar{r} \Delta\tau) + (1 - \bar{r} \Delta\tau) \ln(1 - \bar{r} \Delta\tau)) \propto T, \bar{r} \end{aligned}$$

Entropy rate S/T approximation

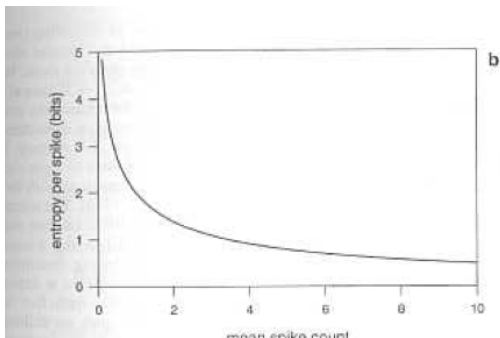
- ▶ approximating the entropy of spike trains
- ▶ limiting behaviour, $\Delta\tau$ is small, small bins, high resolution \rightarrow Taylor series
- ▶ entropy is larger than 1 bits, $\bar{r} \sim 50\text{s}^{-1}$, $\Delta\tau \sim 1\text{ms}$, 5.76 bits per spike $\sim \log_2(e/\bar{r}\Delta\tau)$, 288 bits/sec

$$S/T \approx \bar{r} \log_2\left(\frac{e}{\bar{r}\Delta\tau}\right)$$



Entropy of spike rate count

- ▶ different coding scheme - before the position was relevant! Now we want to calculate $S(\text{spikecount}) = -\sum_n p(n) \log_2 p(n)$
- ▶ we are counting spikes in some large window $T \rightarrow$ measuring rate of spiking, $p(n)$ is probability of observing n spikes in window of length T
- ▶ $p(n) = ?$, $\sum_n p(n) = 1$, average spike count $\langle n \rangle = \bar{r}T$, MAXIMIZING spiking count ENTROPY
- ▶ $p(n) \propto \exp(-\lambda n)$, $\lambda = \ln(1 + (\bar{r}T)^{-1})$, substituting
- ▶ $S(\text{spikecount}) \leq \log_2(1 + \langle n \rangle) + \langle n \rangle \log_2(1 + 1/\langle n \rangle)$ bits
- ▶ capacity 1 per bit, $\langle n \rangle \leq 3.4$ bits



Channel capacity

- ▶ Mutual information $I_{mutual} = S(X) + S(Y) - S(X, Y)$, model of channel $y = gs + \eta$, where η is normal distribution and g is gain
- ▶ adding the noise to the signal itself and then transducing, $y = g(s + n_{eff})$, $n_{eff} = \eta/g$
- ▶ Example: resolution of our visual system, noise introduced by the motor system
- ▶ information transmission can be increased by increasing variability of the input signals. High variability of spike trains is well suited for transmission in noisy neural systems

$$I = \frac{1}{2} \log_2 \left(1 + \frac{\langle s^2 \rangle}{\langle \eta^2 \rangle / \langle g^2 \rangle} \right)$$

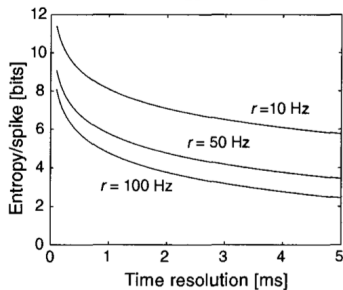
$$I = \frac{1}{2} \log_2 \left(1 + \frac{\langle s^2 \rangle}{\langle n_{eff}^2 \rangle} \right) = \frac{1}{2} \log_2 (1 + SNR)$$



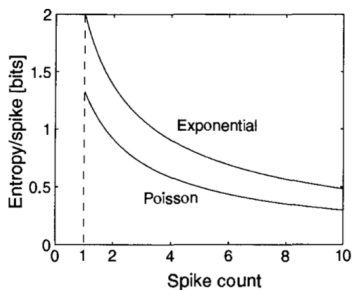
Summary

- ▶ measuring entropy is difficult → estimating probability distributions
- ▶ small events in the entropy → large factor in entropy (log).
Reliable measurements of rare events
- ▶ overestimating entropy due to potential miss of rare events with high information content

A. Maximum entropy with spike code



B. Maximum entropy with rate code

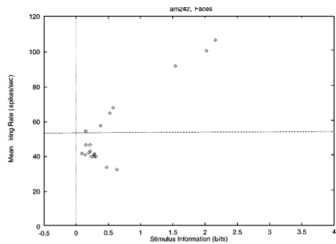
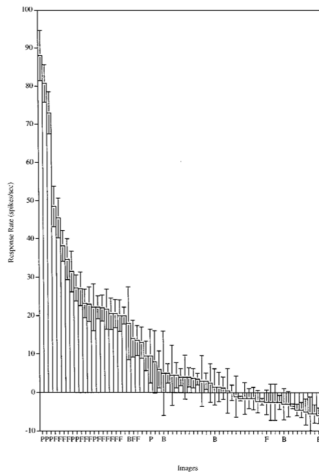


Entropy measured from single neuron

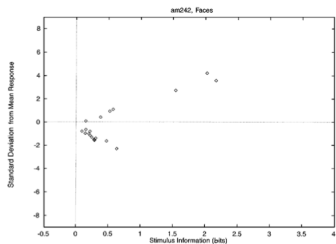
- ▶ 65 visual stimuli in macaques performing a visual task (23 monkey and human faces and 42 nonfaces images from real world), 14 face-selective neurons
- ▶ how much information is available about each stimulus in the set
- ▶ measuring firing rate in poststimulus phase (100 . . . 500ms).
- ▶ defining information between stimulus $S = \{s_i\}$ and response $R = \{r_j\}$, $I(s,R)$: amount of information about stimulus s , $I(S,R)$ -average information gain

$$I(s, R) = \sum_r P(r|s) \log_2 \frac{P(r|s)}{P(r)}$$

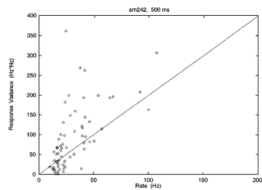
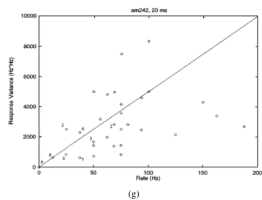
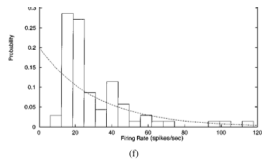
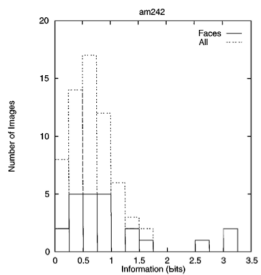
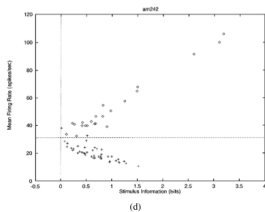
AM242 - quantitative analyses



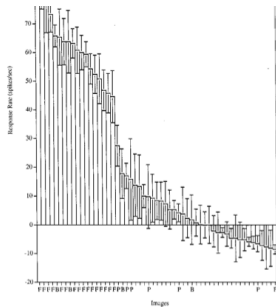
(b)



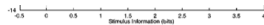
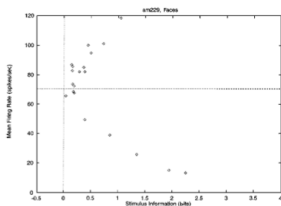
AM242 - quantitative analyses



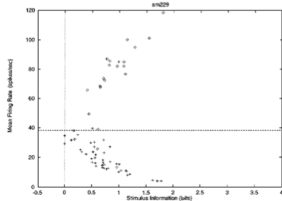
AM242 - quantitative analyses



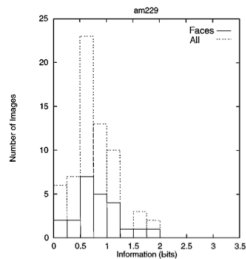
(a)



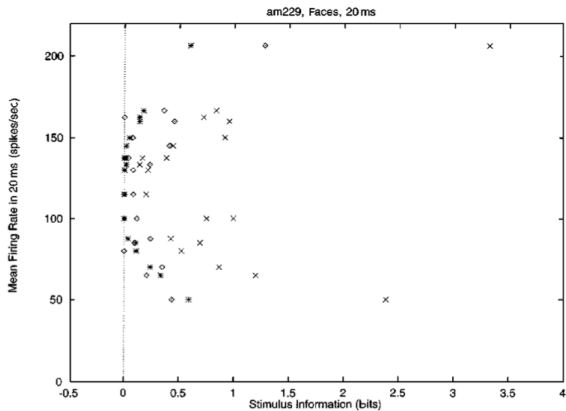
(c)



(d)



AM242 - any coding at the beginning?



Population coding (encoding and decoding)

Probability of neural response for a sensory input (encoding):

$$P(\mathbf{r}|\mathbf{s}) = P(r_1^s, r_2^s, r_3^s, \dots | \mathbf{s})$$

Decoding: $P(\mathbf{s}|\mathbf{r}) = P(\mathbf{s} | r_1^s, r_2^s, r_3^s, \dots)$

Stimulus estimate: $\hat{\mathbf{s}} = \arg \max_{\mathbf{s}} P(\mathbf{s}|\mathbf{r})$

Bayes's theorem: $P(\mathbf{s}|\mathbf{r}) = \frac{P(\mathbf{r}|\mathbf{s})P(\mathbf{s})}{P(\mathbf{r})}$

Likelihood: $P(\mathbf{r}|\mathbf{s}), P = f(\mathbf{s})$

Decoding with response tuning curves

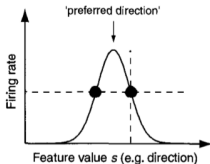
- ▶ we need at least two tuning curves $r_i = f_i(s)$ to estimate the stimulus
- ▶ responses of neurons r_i are not correlated and tuning curves have Gaussian probability
- ▶ decoding using ML estimate - equivalent to least square fit

$$P(\mathbf{r}|s) = \prod_i P(r_i|s)$$

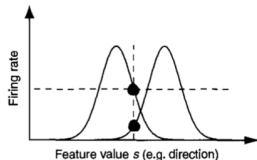
$$P(r_i|s) = \frac{1}{\sqrt{2\pi\sigma_i^2}} e^{-\frac{(r_i - f_i(s))^2}{2\sigma_i^2}}$$

$$\hat{s} = \operatorname{argmin}_s \sum_i \left(\frac{r_i - f_i(s)}{\sigma_i} \right)^2$$

A.



B.



Population vector decoding

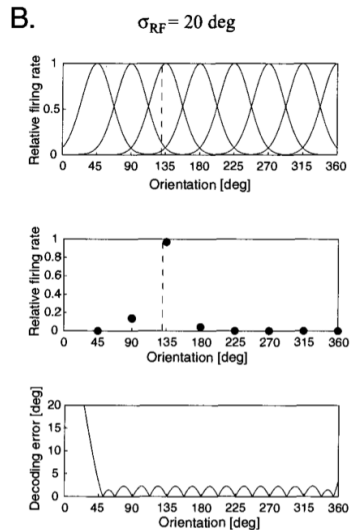
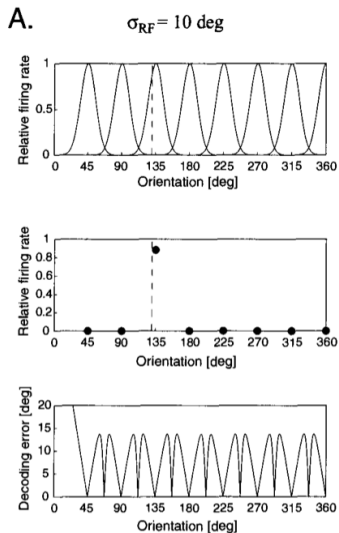
- ▶ e.g. Gaussian or cosine tuning curve: $f_i(s) = e^{-(s - s_i^{pref})^2 / 2\sigma_{RF}^2}$, σ_{RF} is receptive field size
- ▶ Easy implementation in brain: dot product, normalization needed

$$\hat{\mathbf{s}} = \sum_i r_i \mathbf{s}_i^{pref}$$

$$\hat{r}_i = \frac{r_i - r_i^{min}}{r_i^{max}}$$

$$\hat{\mathbf{s}}_{pop} = \sum_i \frac{\hat{r}_i}{\sum_j \hat{r}_j} \mathbf{s}_i^{pref}$$

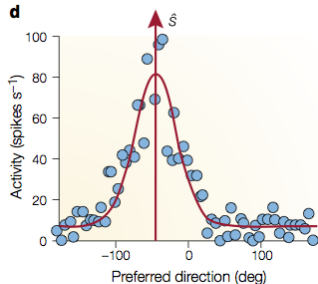
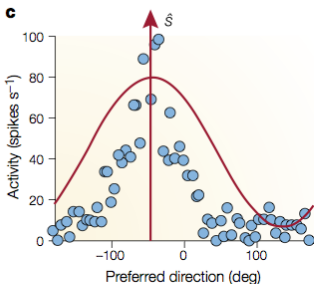
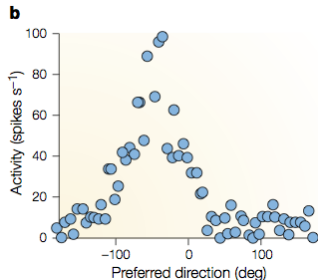
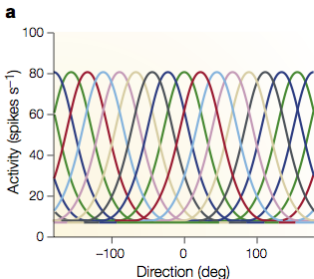
Population vector decoding - example



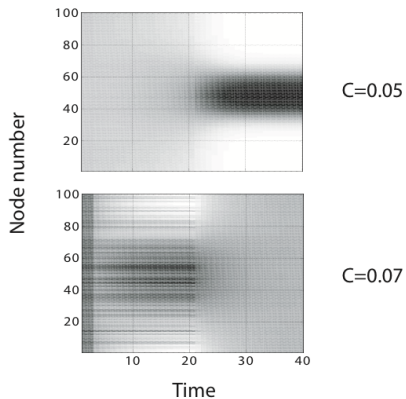
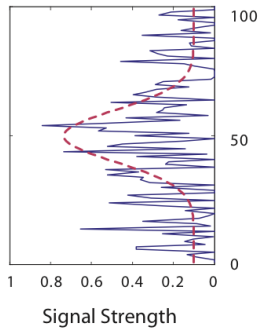
Example of coding model

► noisy model is used: $r_i = f_i(s) + \eta_i$, $f_i(s) = e^{-(s - s_i^{pref}) / 2\sigma_{RF}^2}$

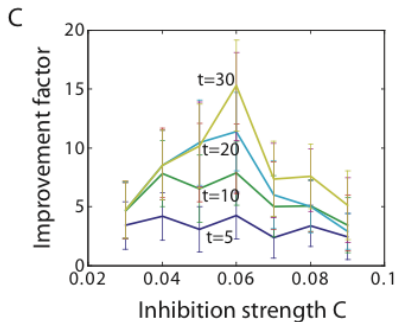
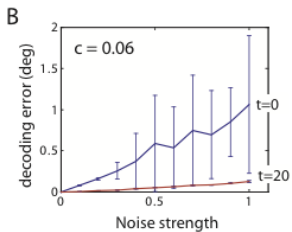
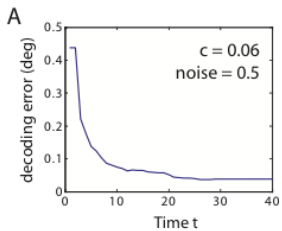
A. Pouget, Information Processing with population Codes, Nature Reviews, Neuroscience, 2000



Implementations of decoding mechanisms with DNF



Quality of decoding



Further Readings

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- E. Rolls, Information in the Neuronal Representation of Individual Stimuli in the Primate Temporal Visual Cortex, *Journal of Computational Neuroscience* 4,309-333,1997
- S. Funahashi, C.J. Bruce and P.S. Goldman-Rakic, Mnemonic coding of visual space in the monkeys dorsolateral prefrontal cortex, *J Neurophysiol* 61:33149, 1989
- A. Pouget, Information Processing with population Codes, *Nature Reviews, Neuroscience*,2000