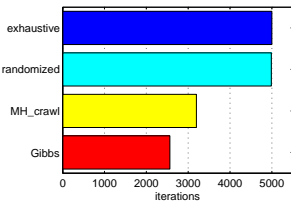
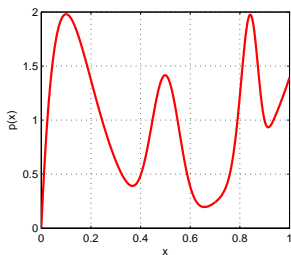


How To Find the Global Maxima (Modes) of a PDF?



• given the function $p(x)$ at left
consider several methods:

p.d.f. on $[0, 1]$, mode at 0.1

1. exhaustive search

```
step = 1/(iterations-1);  
for x = 0:step:1  
    if p(x) > bestp  
        bestx = x; bestp = p(x);  
    end  
end
```

- slow algorithm (definite quantization)
- fast to implement

2. randomized search with uniform sampling

```
while t < iterations  
    x = rand(1);  
    if p(x) > bestp  
        bestx = x; bestp = p(x);  
    end  
    t = t+1; % time  
end
```

- equally slow algorithm
- fast to implement

3. random sampling from $p(x)$ (Gibbs sampler)

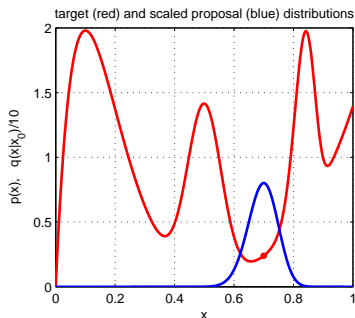
- faster algorithm
- fast to implement but often infeasible (e.g. when $p(x)$ is data dependent (our case in correspondence prob.))

4. Metropolis-Hastings sampling

- almost as fast (with care)
- not so fast to implement
- rarely infeasible
- RANSAC belongs here

- averaged over 10^4 trials
- number of proposals before $|x - x_{\text{true}}| \leq \text{step}$

How To Generate Random Samples from a Complex Distribution?



- red: probability density function $\pi(x)$ of the toy distribution on the unit interval **target distribution**

$$\pi(x) = \sum_{i=1}^4 \gamma_i \text{Be}(x; \alpha_i, \beta_i), \quad \sum_{i=1}^4 \gamma_i = 1, \quad \gamma_i \geq 0$$

$$\text{Be}(x; \alpha, \beta) = \frac{1}{B(\alpha, \beta)} \cdot x^{\alpha-1} (1-x)^{\beta-1}$$

- note we can generate samples from this $\pi(x)$ **how?**
- suppose we cannot sample from $\pi(x)$ but we can sample from some 'simple' distribution $q(x | x_0)$, given the last sample x_0 (blue) **proposal distribution**

$$q(x | x_0) = \begin{cases} U_{0,1}(x) & \text{(independent) uniform sampling} \\ \text{Be}(x; \frac{x_0}{T} + 1, \frac{1-x_0}{T} + 1) & \text{'beta' diffusion (crawler) } T - \text{temperature} \\ \pi(x) & \text{(independent) Gibbs sampler} \end{cases}$$

- note we have unified all the random sampling methods from the previous slide
- how to transform proposal samples $q(x | x_0)$ to target distribution $\pi(x)$ samples?

► Metropolis-Hastings (MH) Sampling

C – configuration (of all variable values)

eg. $C = x$ and $\pi(C) = \pi(x)$ from →113

Goal: Generate a sequence of random samples $\{C_t\}$ from target distribution $\pi(C)$

- setup a Markov chain with a suitable transition probability to generate the sequence

Sampling procedure

1. given C_t , draw a random sample S from $q(S | C_t)$

q may use some information from C_t (Hastings)

2. compute acceptance probability

the evidence term drops out

$$a = \min \left\{ 1, \frac{\pi(S)}{\pi(C_t)} \cdot \frac{q(C_t | S)}{q(S | C_t)} \right\}$$

3. draw a random number u from unit-interval uniform distribution $U_{0,1}$
4. if $u \leq a$ then $C_{t+1} := S$ else $C_{t+1} := C_t$

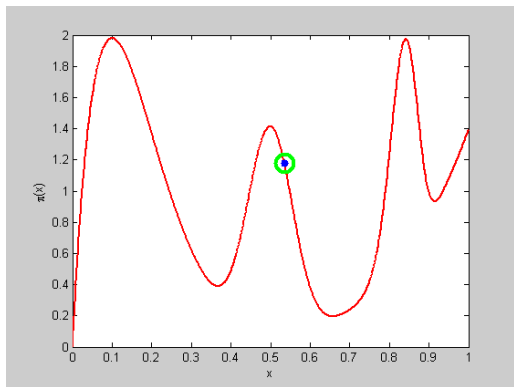
'Programming' an MH sampler

1. design a proposal distribution (mixture) q and a sampler from q
2. write functions $q(C_t | S)$ and $q(S | C_t)$ that are proper distributions not always simple

Finding the mode

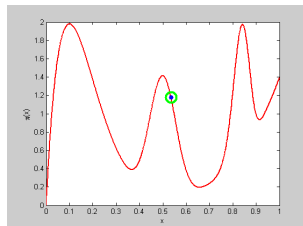
- remember the best sample fast implementation but must wait long to hit the mode
- use simulated annealing very slow
- start local optimization from the best sample good trade-off between speed and accuracy
an optimal algorithm does not use just the best sample: a Stochastic EM Algorithm (e.g. SAEM)

MH Sampling Demo

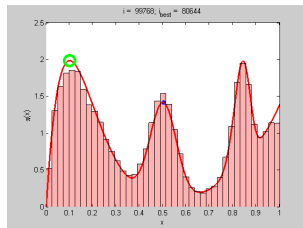


sampling process (video, 7:33, 100k samples)

- blue point: current sample
 - green circle: best sample so far
 - histogram: current distribution of visited states
 - the vicinity of modes are the most often visited states
- $\text{quality} = \pi(x)$



initial sample



final distribution
of visited states

Demo Source Code (Matlab)

```
function x = proposal_gen(x0)
% proposal generator q(x | x0)

T = 0.01; % temperature
x = betarnd(x0/T+1,(1-x0)/T+1);
end

function p = proposal_q(x, x0)
% proposal distribution q(x | x0)

T = 0.01;
p = betapdf(x, x0/T+1, (1-x0)/T+1);
end

function p = target_p(x)
% target distribution p(x)

% shape parameters:
a = [2 40 100 6];
b = [10 40 20 1];

% mixing coefficients:
w = [1 0.4 0.253 0.50]; w = w/sum(w);
p = 0;
for i = 1:length(a)
    p = p + w(i)*betapdf(x,a(i),b(i));
end
end
```

```
%% DEMO script

k = 10000; % number of samples
X = NaN(1,k); % list of samples

x0 = proposal_gen(0.5);
for i = 1:k
    x1 = proposal_gen(x0);
    a = target_p(x1)/target_p(x0) * ...
        proposal_q(x0,x1)/proposal_q(x1,x0);
    if rand(1) < a
        X(i) = x1; x0 = x1;
    else
        X(i) = x0;
    end
end

figure(1)
x = 0:0.001:1;
plot(x, target_p(x), 'r', 'linewidth',2);
hold on
binw = 0.025; % histogram bin width
n = histc(X, 0:binw:1);
h = bar(0:binw:1, n/sum(n)/binw, 'histc');
set(h, 'facecolor', 'r', 'facealpha', 0.3)
xlim([0 1]); ylim([0 2.5])
xlabel 'x'
ylabel 'p(x)'
title 'MH demo'
hold off
```

► Stripping MH Down

- when we are interested in the best sample only... and we need fast data exploration...

Simplified sampling procedure

1. given C_t , draw a random sample S from $q(S|C_t)$ $q(S)$ independent sampling
no use of information from C_t

2. compute acceptance probability

$$a = \min \left\{ 1, \frac{\pi(S)}{\pi(C_t)} \cdot \frac{q(C_t | S)}{q(S | C_t)} \right\}$$

3. draw a random number u from unit interval uniform distribution $U_{0,1}$
4. if $u \leq a$ then $C_{t+1} := S$ else $C_{t+1} := C_t$
5. if $\pi(S) > \pi(C_{\text{best}})$ then remember $C_{\text{best}} := S$

Steps 2–4 make no difference when waiting for the best sample

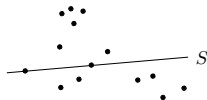
- ... but getting a good accuracy sample might take very long this way
- good overall exploration but slow convergence in the vicinity of a mode where C_t could serve as an attractor
- cannot use the past generated samples to estimate any parameters
- we will fix these problems by (possibly robust) 'local optimization'

► Putting Some Clothes Back: RANSAC with Local Optimization

1. initialize the best sample as empty $C_{\text{best}} := \emptyset$ and time $t := 0$
2. estimate the number of needed iterations as $N := \binom{mn}{s}$
3. while $t \leq N$:

s – minimal sample size

a) draw a minimal random sample S of size s from $q(S)$

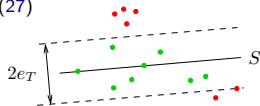


b) if $\pi(S) > \pi(C_{\text{best}})$ then

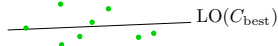
i) update the best sample $C_{\text{best}} := S$

$\pi(S)$ marginalized as in (26); $\pi(S)$ includes a prior \Rightarrow MAP

ii) threshold-out inliers using (27)



iii) start local optimization from the inliers of C_{best} LM optimization with robustified (\rightarrow 110) Sampson error possibly weighted by posterior $\pi(m_{ij})$ [Chum et al. 2003]



iv) update C_{best} , update inliers using (27), re-estimate N from inlier counts

\rightarrow 119 for derivation

$$N = \frac{\log(1 - P)}{\log(1 - \epsilon^s)}, \quad \epsilon = \frac{|\text{inliers}(C_{\text{best}})|}{m n},$$

c) $t := t + 1$

4. output C_{best}

• see [MPV course](#) for RANSAC details

see also [Fischler & Bolles 1981], [25 years of RANSAC]

► Stopping RANSAC

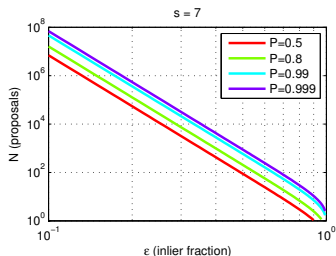
Principle: what is the number of proposals N that are needed to hit an all-inlier sample?
this will tell us nothing about the accuracy of the result

P ... probability that at least one sample is an all-inlier $1 - P$... all previous N samples were bad
 ε ... the fraction of inliers among tentative correspondences, $\varepsilon \leq 1$
 s ... sample size (7 in 7-point algorithm)

$$N \geq \frac{\log(1 - P)}{\log(1 - \varepsilon^s)}$$

- ε^s ... proposal does not contain an outlier
- $1 - \varepsilon^s$... proposal contains at least one outlier
- $(1 - \varepsilon^s)^N$... N previous proposals contained an outlier = $1 - P$

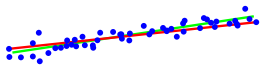
		N for $s = 7$	
		P	
ε	0.8	0.99	
0.5	205	590	
0.2	$1.3 \cdot 10^5$	$3.5 \cdot 10^5$	
0.1	$1.6 \cdot 10^7$	$4.6 \cdot 10^7$	



- N can be re-estimated using the current estimate for ε (if there is LO, then after LO)
the quasi-posterior estimate for ε is the average over all samples generated so far
- this shows we have a good reason to limit all possible matches to tentative matches only
- for $\varepsilon \rightarrow 0$ we gain nothing over the standard MH-sampler stopping criterion

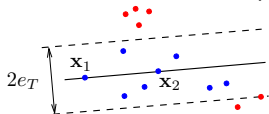
The Core Ideas in RANSAC [Fischler & Bolles 1981]

1. configuration = s -tuple of inlier correspondences
 - the minimization will be over a discrete set of epipolar geometries proposable from 7-tuples
2. proposal distribution $q(\cdot)$ is given by the empirical distribution of data samples:
 - a) select s -tuple from data independently $q(S | C_t) = q(S)$
 - i) q uniform $q(S) = \binom{mn}{s}^{-1}$ MAPSAC ($p(S)$ includes the prior)
 - ii) q dependent on descriptor similarity PROSAC (similar pairs are proposed more often)
 - b) solve the minimal geometric problem \mapsto parameter proposal e.g. \mathbf{F} from $s = 7$



- pairs of points define line distribution from $p(\mathbf{n} | X)$ (left)
- random correspondence tuples drawn uniformly propose samples of \mathbf{F} from a data-driven distribution $q(\mathbf{F} | E)$

3. independent sampling & looking for the best sample \Rightarrow no need to filter proposals by α
4. standard RANSAC replaces probability maximization with consensus maximization

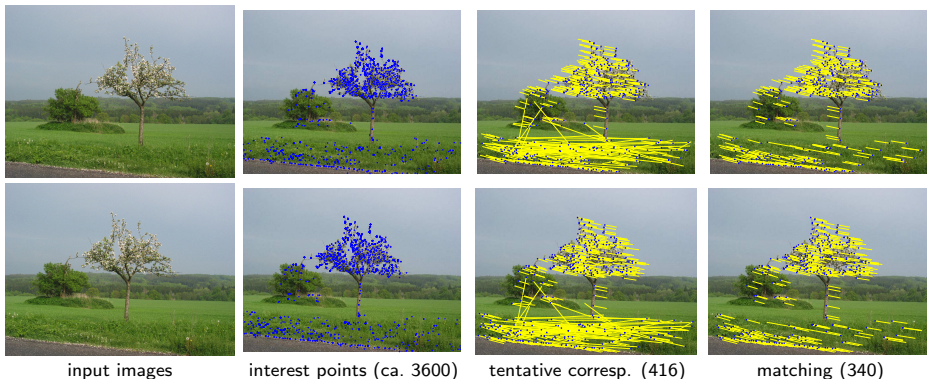


the e_T is the inlier/outlier threshold from (27)

5. stopping based on the probability of mode-hitting

$\rightarrow 119$

Example Matching Results for the 7-point Algorithm with RANSAC



- notice some wrong matches (they have wrong depth, even negative)
- they cannot be rejected without additional constraints or scene knowledge
- without local optimization the minimization is over a discrete set of epipolar geometries proposable from 7-tuples

Beyond RANSAC

By marginalization in (23) we have lost constraints on M (eg. uniqueness). One can choose a better model when not marginalizing:

$$\pi(M, \mathbf{F}, E, D) = \underbrace{p(E | M, \mathbf{F})}_{\text{geometric error}} \cdot \underbrace{p(D | M)}_{\text{similarity}} \cdot \underbrace{p(\mathbf{F})}_{\text{prior}} \cdot \underbrace{P(M)}_{\text{constraints}}$$

this is a global model: decisions on m_{ij} are no longer independent!

In the MH scheme

- one can work with full $p(M, \mathbf{F} | E, D)$, then $S = (M, \mathbf{F})$

- explicit labeling m_{ij} can be done by, e.g. sampling from

$$q(m_{ij} | \mathbf{F}) \sim ((1 - P_0) p_1(e_{ij} | \mathbf{F}), P_0 p_0(e_{ij} | \mathbf{F}))$$

when $P(M)$ uniform then always accepted, $a = 1$

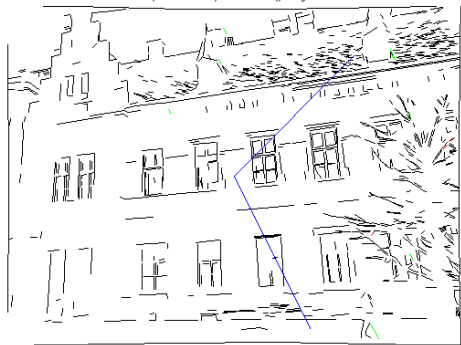
⊗ derive

- we can compute the posterior probability of each match $p(m_{ij})$ by histogramming m_{ij} from $\{S_i\}$
- local optimization can then use explicit inliers and $p(m_{ij})$
- error can be estimated for elements of \mathbf{F} from $\{S_i\}$ does not work in RANSAC!
- large error indicates problem degeneracy this is not directly available in RANSAC
- good conditioning is not a requirement we work with the entire distribution $p(\mathbf{F})$
- one can find the most probable number of epipolar geometries by reversible jump MCMC and model selection
(homographies or other models) if there are multiple models explaining data, RANSAC will return one of them randomly

Example: MH Sampling for a More Complex Problem

Task: Find two vanishing points from line segments detected in input image.

iter: 10 (acc TOT=0.0%, HMC=NaN%); Eavg = 14.597



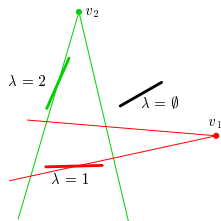
video

simplifications

- vanishing points restricted to the set of all pairwise segment intersections
- mother lines fixed by segment centroid (then θ_L uniquely given by λ_i)

Model

- principal point known, square pixel
- latent variables
 1. each line has a vanishing point label $\lambda_i \in \{\emptyset, 1, 2\}$, \emptyset represents an outlier
- explicit variables
 1. two unknown vanishing points v_1, v_2
 2. 'mother line' parameters θ_L (they pass through their vanishing points)



$$\arg \min_{v_1, v_2, \Lambda, \theta_L} V(v_1, v_2, \Lambda, L | S)$$

Thank You

$s = 7$

