

# Network Community Detection

Network Application Diagnostics

B2M32DSA

Radek Mařík

Czech Technical University  
Faculty of Electrical Engineering  
Department of Telecommunication Engineering  
Prague CZ

October 31, 2017



## 1 Community Concept

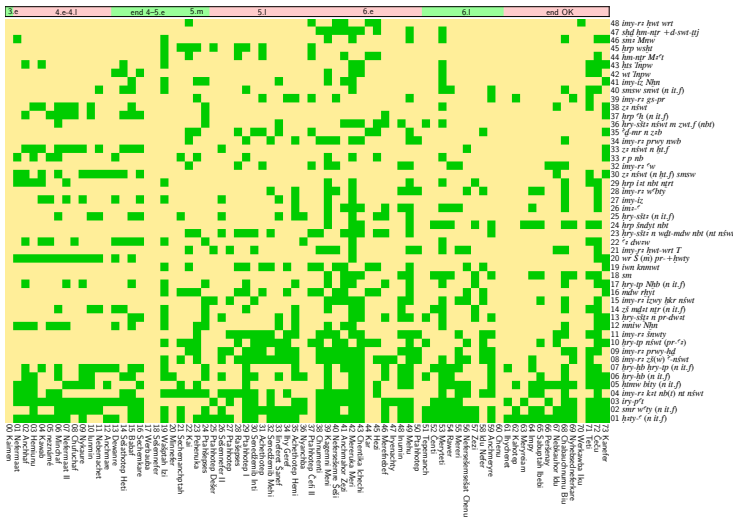
- Motivation
- Community

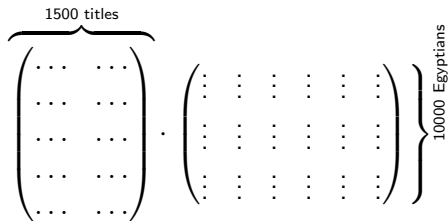
## 2 Community Detection

- Overview
- Nonoverlapping Communities
  - Kernighan-Lin Algorithm
  - Spectral Bisection
  - Hierarchical Clustering
  - Community Detection based on Modularity
- Overlapping Communities

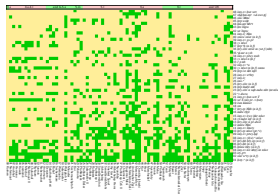


# Network of Ancient Egypt Officials [Dul08]

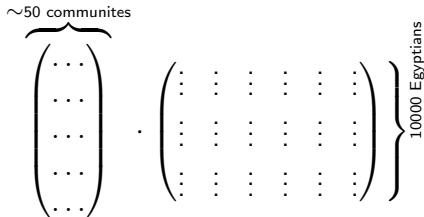


Goal <sup>[DM16]</sup>

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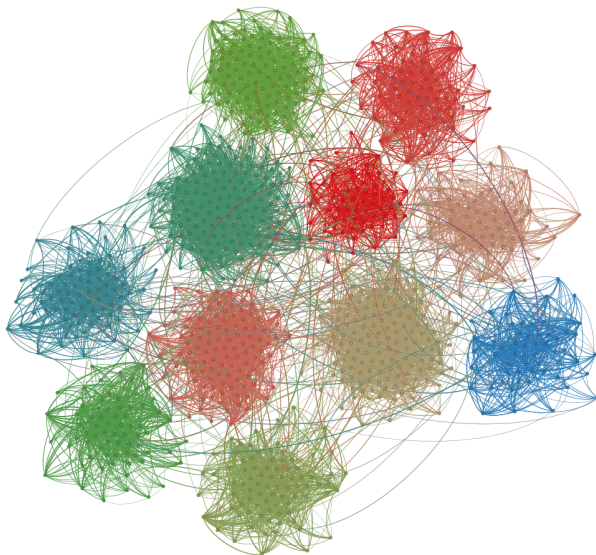
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# A Network with Communities - Example <sup>[BAV13]</sup>

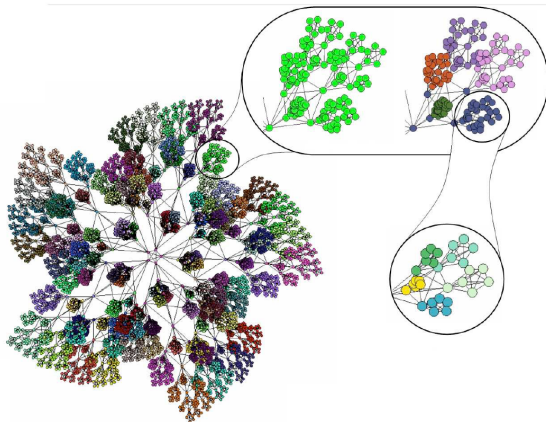


# Community Concept [New06, Weh13, FH16]

- To reduce complexity to understand the intermediate structure.
- **Communities**, also called *clusters* or *modules*, are groups of vertices which probably share common properties and/or play similar roles within the graph.
- Communities are dense subgraphs of a network.
  - There must be more edges “inside” the community than edges linking vertices of the community with the rest of the graph.
- Subgroup composition of the network
- Common *local* subgroup definitions:
  - Mutuality (cliques),
  - Reachability (n-cliques),
  - Tie frequency (k-cores),
  - Relative tie frequency (lambda sets, communities)
- *Global* definitions
  - A graph has community structure if it is different from a random graph.
  - A **null model** is a graph which matches the original in some of its structural features, but which is otherwise a random graph.



# Community Structure Extraction [BGLL08]



# Overview of Methods

## Basic Methods of Data Structure Analysis

- Cluster analysis
- Bi-clustering
- Matrix Factorization
- Community Detection (graphs/networks)

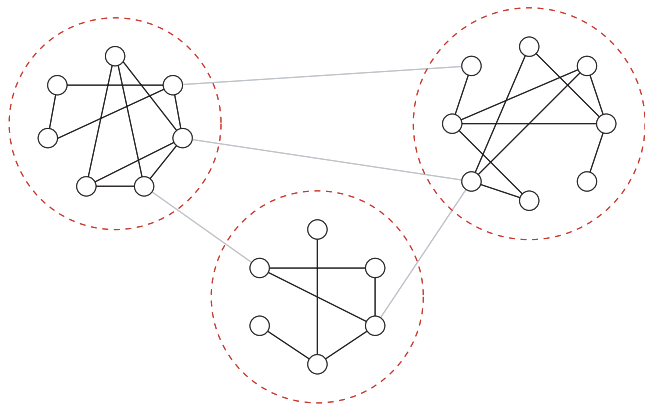
## Community Detection

- Nonoverlapping community detection
- Overlapping community detection
- Community detection in bipartite graphs
- Community detection based on stochastic block models





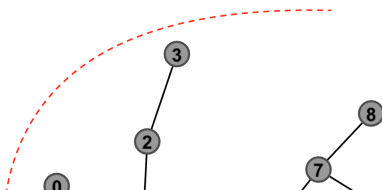
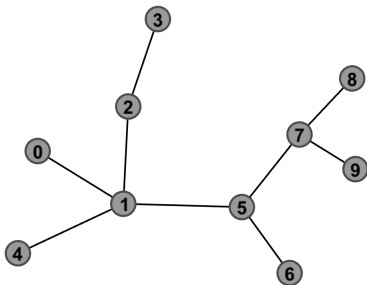
# Nonoverlapping Communities [New04]



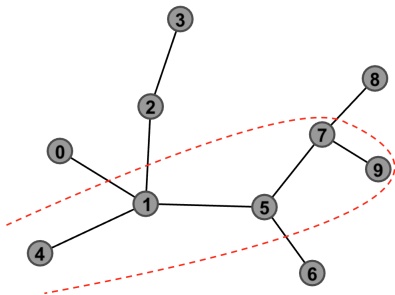
- Searching for dense connected subgraphs
  - there are less edges between subgraphs than inside them
- Fundamental approaches
  - Search for partitions
  - Search for hierarchy



# Nonoverlapping Communities - Graph Partitioning

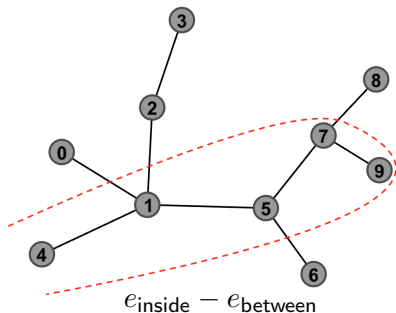


# Kernighan-Lin Algorithm: Goal <sup>[KL70]</sup>



- The goal to partition a given graph into subgraphs of known orders so that there is the minimum of edges between them.



Kernighan-Lin Algorithm: Node Move Gain <sup>[KL70]</sup>

- Initial partitions:  $A = \{0, 2, 3, 6, 8\}$ ,  $B = \{1, 4, 5, 7, 9\}$
- Node move gain:  $D_i = |e(i)_{\text{between}}| - |e(i)_{\text{inside}}|$

vertex	0	1	2	3	4	5	6	7	8	9
$D_i$	1	0	0	-1	-1	-1	1	-1	1	-1



Kernighan-Lin Algorithm: Node Swap Gain <sup>[KL70]</sup>

- Partitions:  $A = \{0, 2, 3, 6, 8\}$ ,  $B = \{1, 4, 5, 7, 9\}$
- Node move gain:  $D_i = e(i)_{\text{between}} - e(i)_{\text{inside}}$

vertex	0	1	2	3	4	5	6	7	8	9
$D_i$	1	0	0	-1	-1	-1	1	-1	1	-1

- 2 neighboring nodes swap gain

$$g_{ij} = (D_i - A_{ij}) + (D_j - A_{ij}) = D_i + D_j - 2A_{ij}, \quad i \in A, j \in B$$

$i \setminus j$	1	4	5	7	9
0	-1	0	0	0	0
2	-2	-1	-1	-1	-1
3	-1	-2	-2	-2	-2
6	1	0	-2	0	0
8	1	0	0	-2	0

If we swap 6 and 1 then we get the maximum gain +1.



# Kernighan-Lin Algorithm: Update

The tuple 6 and 1 is eliminated in the rest of steps:

$$A = \{0, 2, 3, \cancel{6}, 8\}, \quad B = \{\cancel{1}, 4, 5, 7, 9\}$$

and  $D_i$  is updated:

$$D_a^{(1)} = D_a^{(0)} + 2A_{a,a_i} - 2A_{a,b_j}, \quad a \in A - \{a_i\}$$

$$D_b^{(1)} = D_b^{(0)} + 2A_{b,b_j} - 2A_{b,a_i}, \quad b \in B - \{b_j\}$$

vertex	0	1	2	3	4	5	6	7	8	9
$D_i$	-1	0	-2	-1	1	-1	1	-1	1	-1

Possible gains are updated:

$i \setminus j$	4	5	7	9
0	0	-2	-2	-2
2	-1	-3	-3	-3
3	0	-2	-2	-2
8	2	0	-2	0

The next maximum gain is 2 if 8 and 4 are swapped.



# Kernighan-Lin Algorithm: Following Steps

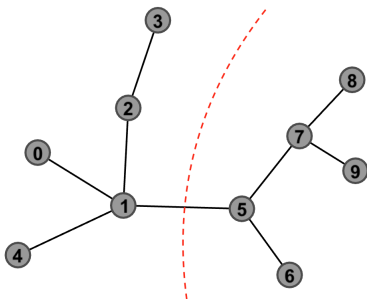
- Similarly, possible gains are calculated for all remaining pairs.

$k$	$A$	$B$	$g_{max}$	$(a, b)$	$\sum_0^k g_{max,i}$
0	{0, 2, 3, 6, 8}	{1, 4, 5, 7, 9}	1	(6,1)	1
1	{0, 2, 3, <del>6</del> , 8}	{ <del>1</del> , 4, 5, 7, 9}	2	(8,4)	3 <b>3</b>
2	{0, 2, 3, <del>6</del> , <del>8</del> }	{ <del>1</del> , <del>4</del> , 5, 7, 9}	-2	(0,5)	1
3	{ <del>0</del> , 2, 3, <del>6</del> , <del>8</del> }	{ <del>1</del> , <del>4</del> , <del>5</del> , 7, 9}	-2	(3,7)	-1
4	{ <del>0</del> , 2, <del>3</del> , <del>6</del> , <del>8</del> }	{ <del>1</del> , <del>4</del> , <del>5</del> , <del>7</del> , 9}	1	(2,9)	1

- We choose so many steps as reach the maximum total gain  $\operatorname{argmax}_k \sum_0^k g_{max,i}$ .
- In this case just two steps are performed: we swap {6, 1} and {8, 4}.
- The new partition is obtained  $A = \{0, 1, 2, 3, 4\}$ ,  $B = \{8, 9, 5, 6, 7\}$
- **The algorithm ends with the next iteration.**



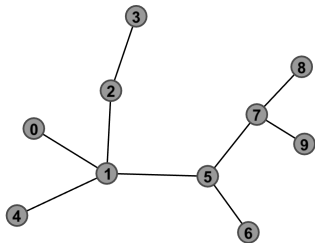
# Kernighan-Lin Algorithm: The Result



- The new partition  $A = \{0, 1, 2, 3, 4\}$ ,  $B = \{8, 9, 5, 6, 7\}$
- **Drawbacks:**
  - The number of partitions must be given in advance.
  - The size of partitions must be given in advance.





Spectral Bisection: Input Data <sup>[New10]</sup>

$$\mathbf{A} = \begin{pmatrix}
 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\
 1 & 0 & 1 & 0 & 1 & 1 & 0 & 0 & 0 & 0 \\
 0 & 1 & 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 \\
 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\
 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\
 0 & 1 & 0 & 0 & 0 & 0 & 1 & 1 & 0 & 0 \\
 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 \\
 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 & 1 & 1 \\
 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 \\
 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0
 \end{pmatrix}$$

- Spectral partitioning method of Fiedler
- It makes use of the matrix properties of the graph Laplacian
- The graph bisection ... the problem of dividing a graph into two parts of specified sizes  $N_1$  and  $N_2$ .
- $N$  vertices,  $M$  edges
- The cut size for the division
  - i.e. the number of edges running between the two groups

$$R = \frac{1}{2} \sum_{\substack{i, j \text{ in} \\ \text{different} \\ \text{groups}}} A_{ij}$$



## Spectral Bisection: Graph Laplacian

$$\mathbf{L} = \mathbf{D} - \mathbf{A}$$

$$\mathbf{L} = \begin{pmatrix} 1 & -1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ -1 & 4 & -1 & 0 & -1 & -1 & 0 & 0 & 0 & 0 \\ 0 & -1 & 2 & -1 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & -1 & 1 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & -1 & 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & -1 & 0 & 0 & 0 & 3 & -1 & -1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & -1 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & -1 & 0 & 3 & -1 & -1 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & -1 & 1 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & -1 & 0 & 1 \end{pmatrix}$$



Spectral Bisection <sup>[New10]</sup>

- A division vector  $\mathbf{s}$  as a set of quantities  $s_i$  for each vertex  $i$ .

$$s_i = \begin{cases} +1 & \text{if vertex } i \text{ belongs to group 1,} \\ -1 & \text{if vertex } i \text{ belongs to group 2} \end{cases}$$

- Then

$$\frac{1}{2}(1 - s_i s_j) = \begin{cases} 1 & \text{if } i \text{ and } j \text{ belong to different groups} \\ 0 & \text{if } i \text{ and } j \text{ belong to the same group} \end{cases}$$

- Since  $\sum_{ij} A_{ij} = \sum_i k_i = \sum_i k_i s_i^2 = \sum_{ij} k_i \delta_{ij} s_i s_j$
- we can find that (considering graph Laplacian  $L$ )

$$R = \frac{1}{4} \sum_{ij} A_{ij} (1 - s_i s_j) = \frac{1}{4} \sum_{ij} (A_{ij} - A_{ij} s_i s_j) \quad (1)$$

$$= \frac{1}{4} \sum_{ij} (k_i \delta_{ij} s_i s_j - A_{ij} s_i s_j) = \frac{1}{4} \sum_{ij} (k_i \delta_{ij} - A_{ij}) s_i s_j \quad (2)$$

$$= \frac{1}{4} \sum_{ij} L_{ij} s_i s_j = \frac{1}{4} \mathbf{s}^T \mathbf{L} \mathbf{s} \quad (3)$$

Spectral Bisection - Minimization Problem <sup>[New10]</sup>

- The goal is to find the vector  $\mathbf{s}$  that minimizes the cut size  $R$  for given  $\mathbf{L}$ .
- Using the *relaxation method* ... an approximate solution of vector optimization problem.
  - Two constraints  $\sum_i s_i^2 = N$  and  $\sum_i s_i = N_1 - N_2$
- The solution

$$\mathbf{L}\mathbf{s} = \lambda\mathbf{s} + \mu\mathbf{1} \quad \dots \mathbf{1}^T \times$$

- Since  $\mathbf{L} \cdot \mathbf{1} = 0 = \mathbf{1}^T \cdot \mathbf{L}$ , it is  $\mu = -\frac{N_1 - N_2}{N} \lambda$
- We define a new vector  $\mathbf{x} = \mathbf{s} + \frac{\mu}{\lambda} \mathbf{1} = \mathbf{s} - \frac{N_1 - N_2}{N} \mathbf{1}$
- Then  $\mathbf{x}$  is the eigenvector of  $\mathbf{L}$  with eigenvalue  $\lambda$

$$\mathbf{L}\mathbf{x} = \mathbf{L}(\mathbf{s} + \frac{\mu}{\lambda} \mathbf{1}) = \mathbf{L}\mathbf{s} = \lambda\mathbf{s} + \mu\mathbf{1} = \lambda\mathbf{x}$$

- **NOT**  $\mathbf{1}$ :

$$\mathbf{1}^T \mathbf{x} = \mathbf{1}^T \mathbf{s} - \frac{\mu}{\lambda} \mathbf{1}^T \mathbf{1} = (N_1 - N_2) - \frac{N_1 - N_2}{N} N = 0$$



Spectral Bisection - Eigenvector Choice <sup>[New10]</sup>

- Since

$$\mathbf{x}^T \mathbf{x} = (\mathbf{s} + \frac{\mu}{\lambda} \mathbf{1})^T (\mathbf{s} + \frac{\mu}{\lambda} \mathbf{1}) = \mathbf{s}^T \mathbf{s} + \frac{\mu}{\lambda} (\mathbf{s}^T \mathbf{1} + \mathbf{1}^T \mathbf{s}) + \frac{\mu^2}{\lambda^2} \mathbf{1}^T \mathbf{1} \quad (4)$$

$$= N - 2 \frac{N_1 - N_2}{N} (N_1 - N_2) + \frac{(N_1 - N_2)^2}{N^2} N = 4 \frac{N_1 N_2}{N} \quad (5)$$

- Searching for the smallest value of the cut size  $R$

$$R = \frac{1}{4} \mathbf{s}^T \mathbf{L} \mathbf{s} = \frac{1}{4} \mathbf{x}^T \mathbf{L} \mathbf{x} = \frac{1}{4} \lambda \mathbf{x}^T \mathbf{x} = \frac{N_1 N_2}{N} \lambda$$

- $\implies$  we search for **the second smallest eigenvalue  $\lambda_2$** 
  - $\lambda_2 \dots$  the Fiedler value, the corresponding eigenvector, the Fiedler vector <sup>[Fie73, Fie75]</sup>
  - $\lambda_1 = 0$  puts all vertices into one group.
- The most positive values  $s_i = x_i + (N_1 - N_2)/N$  are also the most positive values of  $x_i$ .
- **Compute eigenvector  $v_2$  and assign  $N_1$  vertices according to the  $N_1$  most/least positive elements of  $v_2$  into group 1.**



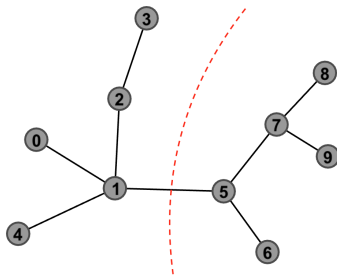
## Spectral Bisection

Eigenvectors:

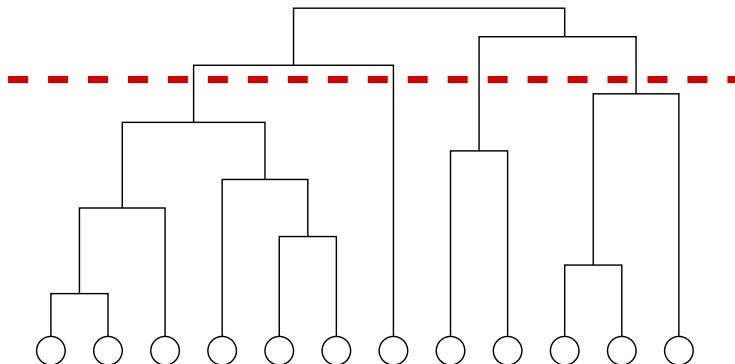
$$\begin{pmatrix} 1 \\ 1 \\ 1 \\ 1 \\ 1 \\ 1 \\ 1 \\ 1 \\ 1 \\ 1 \\ 1 \end{pmatrix}, \begin{pmatrix} 0.2393 \\ 0.1911 \\ 0.3500 \\ 0.4384 \\ 0.2393 \\ -0.1027 \\ -0.1287 \\ -0.3500 \\ -0.4384 \\ -0.4384 \end{pmatrix} \Rightarrow$$

$$A = \{0, 1, 2, 3, 4\}$$

$$B = \{5, 6, 7, 8, 9\}$$

Eigenvalues:  $\lambda_1 = 0$ ,  $\lambda_2 = 0.2015$ 

# Hierarchical clustering <sup>[New04]</sup>



## Modularity

$$Q = \frac{1}{2M} \sum_{i,j} \left( \mathbf{A}_{ij} - P_{ij} \frac{k_i k_j}{2M} \right) \delta_{C_i C_j}$$



# Newman's Modularity <sup>[New06, Weh13]</sup>

**Modularity:** function which measures the quality of a partition

- **Communities** are dense subgraphs of a network.
- Reduce complexity to understand the intermediate structure.
- Subgroup composition of the network
- Common subgroup definitions:
  - Mutuality (cliques),
  - Reachability (n-cliques),
  - tie frequency (k-cores),
  - relative tie frequency (lambda sets, communities)
- *"A good division of a network into communities is not merely one in which there are few edges between communities; it is one in which there are fewer than **expected** edges between communities"*.
- **Modularity** . . . is - up to a normalization constant - the number of edges within communities  $c$  minus those for **a null model**:





Modularity <sup>[New06]</sup>

$$Q = \frac{1}{2M} \sum_{i,j} \left( A_{ij} - \frac{k_i k_j}{2M} \right) \delta_{C_i C_j},$$

where

$A_{ij}$  ... a weight of the edge between vertices  $i$  and  $j$

$k_i = \sum_j A_{ij}$  ... a (weighted) vertex degree  $i$

$M = \frac{1}{2} \sum_{i,j} A_{ij}$  ... the total edge weight (the total number of edges)

$k_i k_j / 2M$  ... the **expected** weight (number) of edges between  $i$  and  $j$

... **null model**

$C_i$  ... the attribute (community) of the vertex  $i$

$\delta_{uv}$  ... Kronecker delta

- $Q \in [-1, 1]$  is normalized
- for edges with weights



Newman Spectral Method - Modularity matrix <sup>[New06]</sup>

$$Q = \frac{1}{2M} \sum_{i,j} \left( A_{ij} - \frac{k_i k_j}{2M} \right) \delta_{C_i C_j},$$

## Definice 2.1 (Modularity matrix)

$$B_{ij} = A_{ij} - \frac{k_i k_j}{2M},$$

- Property of  $B_{ij}$

$$\sum_j B_{ij} = \sum_j A_{ij} - \frac{k_i}{2M} \sum_j k_j = k_i - \frac{k_i}{2M} 2M = 0$$

- Just **two** communities:

a division vector  $\mathbf{s}$  as a set of quantities  $s_i$  for each vertex  $i$ .

$$s_i = \begin{cases} +1 & \text{if vertex } i \text{ belongs to group 1,} \\ -1 & \text{if vertex } i \text{ belongs to group 2} \end{cases}$$

$$\delta_{C_i C_j} = \frac{1}{2}(s_i s_j + 1) = \begin{cases} 1 & \text{if } i \text{ and } j \text{ belong to the same group} \\ 0 & \text{if } i \text{ and } j \text{ belong to different groups} \end{cases}$$



# Newman Spectral Method<sup>[New06]</sup>

- Substituting

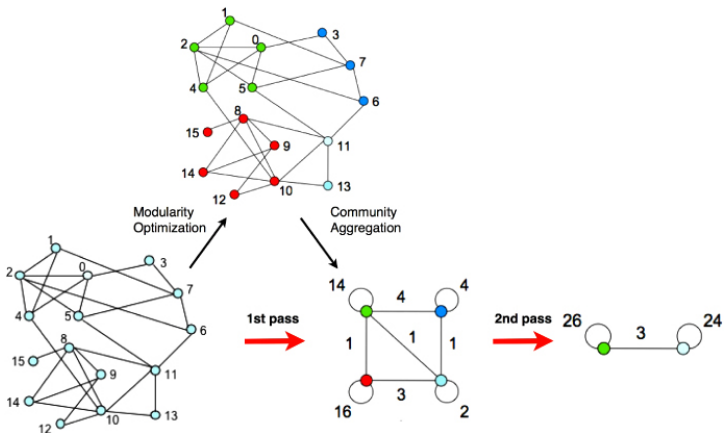
$$Q = \frac{1}{4} \sum_{ij} B_{ij}(s_i s_j + 1) = \frac{1}{4} \sum_{ij} B_{ij} s_i s_j = \frac{1}{4} \mathbf{s}^T \mathbf{B} \mathbf{s}$$

- A solution found similarly as for the spectral partitioning
  - The constraint  $\mathbf{s}^T \mathbf{s} = \sum_i s_i^2 = N$
  - The solution  $\mathbf{B} \mathbf{s} = \beta \mathbf{s}$
  - The modularity  $Q = \frac{1}{4M} \beta \mathbf{s}^T \mathbf{s} = \frac{N}{4M} \beta$
  - For maximum modularity we should choose  $\mathbf{s}$  to be the eigenvector  $\mathbf{u}_1$  corresponding to the **largest eigenvalue** of the modularity matrix.
  - The constraint  $s_i = \pm 1$ .
- The best choice:
  - Select the  $\mathbf{u}_1$  and maximize the product  $\mathbf{s}^T \mathbf{u}_1 = \sum_i s_i [\mathbf{u}]_i$

$$s_i = \begin{cases} +1 & \text{if } [\mathbf{u}]_i > 0 \\ -1 & \text{if } [\mathbf{u}]_i < 0 \end{cases}$$



# Community Structure Extraction - Louvain Method [BGLL08]



Repeated step

- 1 modularity is optimized by allowing only local changes of communities
- 2 the communities found are aggregated in order to build a new network of communities



# Louvain Algorithm [BGLL08, Bar16]

$$Q = \frac{1}{2M} \sum_{i,j} \left( A_{ij} - \frac{k_i k_j}{2M} \right) \delta_{C_i C_j}$$

- The first term rewritten as a sum over communities

$$\frac{1}{2M} \sum_{i,j} A_{ij} \delta_{C_i C_j} = \sum_{c=1}^{n_c} \frac{1}{2M} \sum_{i,j \in C_c} A_{ij} = \sum_{c=1}^{n_c} \frac{M_c}{M}$$

where  $M_c$  is the number edges within community  $C_c$

- The second term becomes

$$\frac{1}{2M} \sum_{i,j} \frac{k_i k_j}{2M} \delta_{C_i C_j} = \sum_{c=1}^{n_c} \frac{1}{(2M)^2} \sum_{i,j \in C_c} k_i k_j = \sum_{c=1}^{n_c} \frac{1}{4M^2} \sum_{i \in C_c} k_i \sum_{j \in C_c} k_j = \sum_{c=1}^{n_c} \frac{k_c^2}{4M^2}$$

where  $k_c = \sum_{i \in C_c} k_i$  is the total degree of the nodes in community  $C_c$

- Then

$$Q = \sum_{c=1}^{n_c} \left[ \frac{M_c}{M} - \frac{k_c^2}{4M^2} \right]$$



# Louvain Algorithm - Merging Two Communities <sup>[BGLL08]</sup>

- Given two communities  $A$  and  $B$  with the total degrees  $k_A$  and  $k_B$ , respectively, in these communities.
  - The number  $M_A$  and  $M_B$  of edges in communities  $A$  and  $B$ , resp.
- The resulting (merged) community  $AB$  with the total degree  $k_{AB}$ 
  - $k_{AB} = k_A + k_B$
  - The number of edges:  $M_{AB} = M_A + M_B + m_{AB}$
  - where  $m_{AB}$  is the number of direct links between the nodes of communities  $A$  and  $B$
- The change in modularity after merging of  $A$  with  $B$  and substitutions:

$$\Delta Q_{AB} = \left[ \overbrace{\frac{M_{AB}}{M} - \frac{k_{AB}^2}{4M^2}}^{Q_{AB}} \right] - \left[ \overbrace{\frac{M_A}{M} - \frac{k_A^2}{4M^2}}^{Q_A} + \overbrace{\frac{M_B}{M} - \frac{k_B^2}{4M^2}}^{Q_B} \right]$$

$$= \frac{m_{AB}}{M} - \frac{k_A k_B}{2M^2}$$



Louvain Algorithm - Moving One Node <sup>[BGLL08]</sup>

$$\Delta Q_{AB} = \frac{m_{AB}}{M} - \frac{k_A k_B}{2M^2}$$

- Merging a given isolated node  $i$  as the community  $B = \{i\}$  <sup>[BGLL08]</sup>:

$$\begin{aligned} \Delta Q_{Ai} &= \frac{m_{Ai}}{M} - \frac{k_A k_i}{2M^2} = \\ &= \frac{M_A}{2M} + \frac{2m_{Ai}}{2M} - \left( \frac{(k_A)^2}{(2M)^2} + \frac{2k_A k_i}{(2M)^2} + \frac{(k_i)^2}{(2M)^2} \right) - \\ &\quad - \frac{M_A}{2M} + \frac{(k_A)^2}{(2M)^2} + \frac{(k_i)^2}{(2M)^2} = \\ &= \left[ \frac{M_A + 2m_{Ai}}{2M} - \left( \frac{k_A + k_i}{2M} \right)^2 \right] - \left[ \frac{M_A}{2M} - \left( \frac{k_A}{2M} \right)^2 - \left( \frac{k_i}{2M} \right)^2 \right] \end{aligned}$$

- If a single node  $i$  is removed from the community  $A$  then the change in modularity is  $-\Delta Q_{Ai}$ .



# Louvain Algorithm <sup>[BGLL08]</sup>

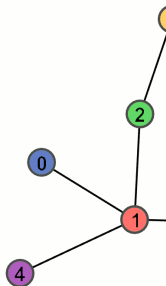
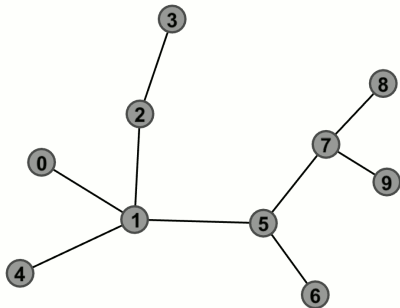
## The Algorithm

- 1 A different community is assigned to each node of the network.
- 2 For each node  $i$ 
  - a The neighbors  $j$  of  $i$  are considered
  - b The gain of modularity is evaluated for moving  $i$  from its community and placing it into the community of  $j$ .
  - c The node  $i$  is placed into the community for which the gain is maximum, but only if this gain is positive.
  - d Repeated for all nodes and
  - e Repeated until no further improvement can be achieved.
- 3 Build a new network whose nodes are the communities found during the first phase
- 4 The process is iterated from Step (2)

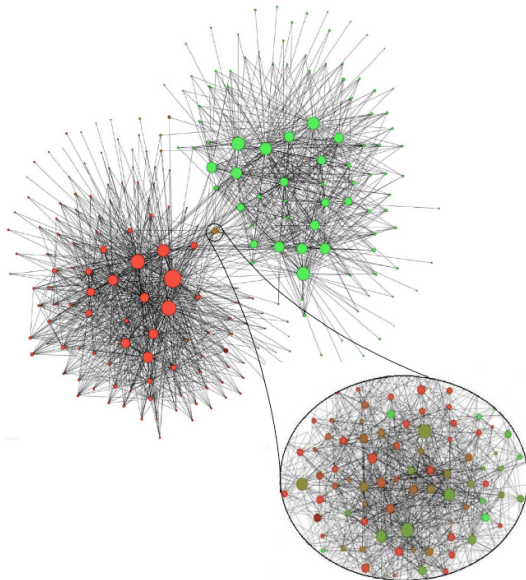




# Louvain Algorithm [BGLL08]



# Belgian Mobile Phone Network - Louvain Method <sup>[BGLL08]</sup>



- 2.6 millions customers
- Language: Dutch, English, French, German,
- 6.3 millions links
- Weights  
... number of call + sms
- Red ... French,
- > 93% segregated,
- The center  
... Brussels



# Louvain Algorithm - Resolution Limit <sup>[Bar16]</sup>

$$\Delta Q_{AB} = \frac{m_{AB}}{M} - \frac{k_A k_B}{2M^2}$$

- If there is at least one link between the two communities
  - $m_{AB} \geq 1$
- and if  $\frac{k_A k_B}{2M} < 1$
- then  $\Delta Q_{AB} > 0$
- Therefore, if  $A$  and  $B$  are distinct communities linked with at least one edge, then they are merged if they are small enough.
- The **resolution limit**: assuming  $k_A \approx k_B = k$  and if

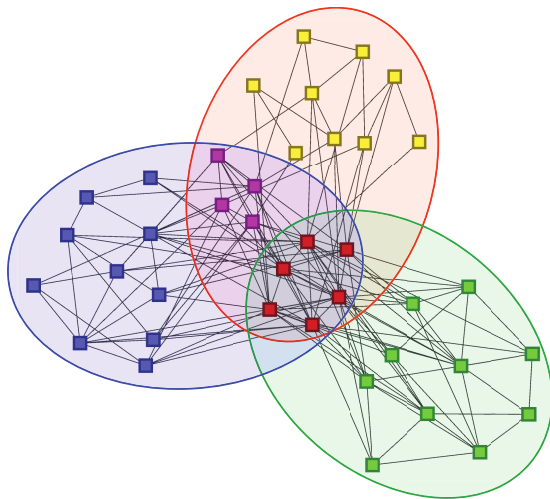
$$k \leq \sqrt{2M}$$

then modularity increases by merging  $A$  and  $B$ .

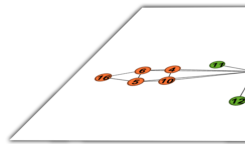
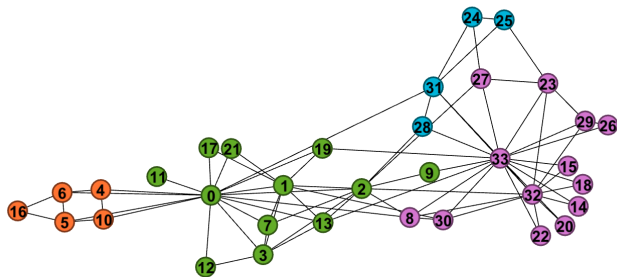
- An artifact of modularity maximization:
  - If  $k_A$  and  $k_B$  are under the threshold, the *expected* number of links between them is smaller than one.
  - Proposed methods for resolution limit compensation.



# Overlapping Communities <sup>[YL12]</sup>



# Overlapping Communities



- An attempt to explaining the links of the observed network, “causes” of the graph creation.
- **affiliation**. . . “community membership”
- The probability that an edge between the nodes  $i$  and  $j$  is generated:

$$p(i, j) = 1 - \prod_{c \in C_{ij}} (1 - p_c)$$



# Affiliation Graph Model

Given

- an observed graph:  $G(V, E)$ ,
- model afilací:  $AGM(B(V, C, M), \mathcal{P} = \{p_c | c \in C\})$ .
- $C$ ... a set of communities,
- $M$ ... affiliation (it assigns nodes to communities)

Then the probability that the model  $AGM$  generates the graph  $G$  is

$$P(G|_{B\mathcal{P}}) = \prod_{(i,j) \in E} p(i, j) \prod_{(i,j) \notin E} (1 - p(i, j))$$



# Summary

- Community detection
- Community detection method taxonomy
- Kernighan-Lin algorithm
- Spectral bisection
- Hierarchical clustering
- Community detection based on modularity
- Overlapping communities



# Competencies

- Describe the concept of community.
- What is null model of a graph?
- What types of community detection methods do you know?
- Describe Kernighan-Lin algorithm.
- Describe graph partitioning using the spectral bisection method.
- What is modularity of graph proposed by Newman?
- How can modularity be used for community detection?
- Describe principles of the Louvain algorithms.
- What is the resolution limit in community detection based on modularity?
- Describe principles of overlapping community detection.





# Acknowledgements

A number of slides were originally prepared by Tomas Zikmund (a BSc. student at FNSPE CTU Prague) during his preparation for BSc. thesis defense.



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