## Data and Control

A4M36TPJ, 2013/2014



- Products
- Sums
- Sums-of-Products

# Products

- Positional
- Sequences
- Lists
- Named
- Nonstrict
- Streams

# Positional Products

- Products are compound values that result from gluing other values together.
- Two-dimensional points, Records, ...

$$E ::= (prod \ E *_{component})$$
$$|(get \ N_{index} \ E_{prod})$$

## Positional Products Operational Semantics

#### Values

 $V \in \text{ValueExp} ::= \ldots \mid (\text{prod } V_1 \ldots V_n)$ 

The AnsExp domain and output function OF would also have to be extended to handle prod values.

### **Evaluation Contexts**

 $\mathbb{E} \in \text{EvalContext} ::= \dots \mid (\text{prod } V_{i=1}^{k-1} \mathbb{E} E_{j=k+1}^n) \mid (\text{get } N_{index} \mathbb{E})$ 

**New Stateless Reduction Rule** 

(get  $N_{index}$  (prod  $V_1 \ldots V_n$ ))  $\rightsquigarrow V_i$ , [get] where  $i = \mathcal{N}[N_{index}]$  and  $1 \le i \le n$ 

**O**perational semantics for **CBV** products

### Positional Products Denotational Semantics Example

New and Modified Semantic Domains

 $Prod = Value^*$  $v \in Value = \dots + Prod$ 

#### **New Computation Operation**

with-product-comp :  $Comp \rightarrow (Prod \rightarrow Comp) \rightarrow Comp$ The definition is similar to that of with-boolean-comp in Figure 6.26 on page 281. with-prod-and-checked-index :  $Comp \rightarrow Int \rightarrow (Prod \rightarrow Int \rightarrow Comp) \rightarrow Comp$   $= \lambda cif$ . with-product-comp c  $(\lambda v^* . \text{ if } (1 \le i) \land (i \le (\text{length } v^*))$ then  $(f \ v^* \ i)$ else  $(err-to-comp \ \text{out-of-bounds-product-index})$ end)

#### New Valuation Clauses

$$\begin{split} &\mathcal{E}\llbracket(\text{prod } E^*)\rrbracket = \lambda e \;. \; (\text{with-values } (\mathcal{E}^*\llbracket E^*\rrbracket \; e) \; (\lambda v^* \;. (\text{Prod} \mapsto \text{Value } v^*))) \\ &\mathcal{E}\llbracket(\text{get } N_{index} \; E_{prod})\rrbracket \\ &= \lambda e \;. \; \text{with-prod-and-checked-index } (\mathcal{E}\llbracket E_{prod}\rrbracket \; e) \; \mathcal{N}\llbracket N_{index}\rrbracket \\ &\quad (\lambda v^*i \;. \; (\text{val-to-comp } (\text{nth } i \; v^*))) \end{split}$$

#### Denotational semantics for CBV products

### Positional Product -Immutable Sequence

$$E ::= (seq \ E *_{component})$$
$$|(seq - get \ E_{index} \ E_{seq})$$
$$|(seq - get \ E_{seq})$$

# Named Products

 $E ::= (record \ I_{fieldName} \ E_{fieldDefn})$  $|(select \ I_{fieldName} \ E_{record})$ 

(let ((r (record (test (= 0 1)) (yes (\* 2 3)) (no (+ 4 5)))))
(if (select test r) (select yes r) (select no r)))

# Non-Strict Products

- Previous products were strict products, in which the expressions specifying the components were fully evaluated.
- Another type of products are non-strict products, in which the component computations themselves are stored within the product value and are performed only when their values are "demanded."

## Non-Strict Products Operational Semantics

#### Values

 $V \in \text{ValueExp} ::= \ldots \mid (\text{nprod } E_1 \ldots E_n)$ 

The AnsExp domain and output function OF would also have to be extended to handle nprod values.

#### **Evaluation Contexts**

 $\mathbb{E} \in \text{EvalContext} ::= \dots \mid (\texttt{nget} \ N_{index} \ \mathbb{E})$ 

New Stateless Reduction Rule (nget  $N_{index}$  (nprod  $E_1 \ldots E_n$ ))  $\rightsquigarrow E_i$ , [nget] where  $i = \mathcal{N}[N_{index}]$  and  $1 \le i \le n$ 

### **Operational semantics for CBN products**

## Non-Strict Products Denotational Semantics

### New and Modified Semantic Domains

 $NProd = Comp^*$ 

 $v \in Value = \ldots + NProd$ 

### **New Computation Operation**

with-nprod-and-checked-index :  $Comp \rightarrow Int \rightarrow (NProd \rightarrow Int \rightarrow Comp) \rightarrow Comp$ The definition is similar to that of with-prod-and-checked-index in Figure 10.1 on page 543.

### New Valuation Clauses $\mathcal{E}[(\text{nprod } E^*)] = \lambda e . (NProd \rightarrow Value (\mathcal{E}^*[E^*]] e))$ $\mathcal{E}[(\text{nget } N_{index} E_{prod})]$ $= \lambda e . with-nprod-and-checked-index (\mathcal{E}[E_{prod}]] e) \mathcal{N}[N_{index}]$ $(\lambda c^*i . (nth i c^*))$

### **Denotational semantics for CBN products**

# Sums

- A **sum** is a data structure that can hold one of several different kinds of values. Sums are used in situations where programmers use the terms "either" or "one of" to informally describe a data structure
- For example:
  - A linked list is either a list node (with head and tail components) or the empty list.
  - A graphics system might support shapes that are either circles, rectangles, or triangles.
  - In a banking system, a transaction might be one of deposit, withdrawal, transfer, or balance query.

# Sums

- A sum value pairs an underlying value, which we call its **payload**, with a **tag** that indicates which kind of value the payload is.
- Processing a sum value usually involves performing a case analysis on its tag and manipulating its payload accordingly.

# Sums

 $E ::= (one \ I_{tag} \ E_{payload})$  $|(tagcase \ E_{disc} \ I_{payload} \ (I_{tag} \ E_{body}) * \ (else \ E_{else}) *$ 

(one 
$$I_{tag}$$
  $E_{payload}$ )  $\rightsquigarrow_{ds}$  (pair (sym  $I_{tag}$ )  $E_{payload}$ )

# Sum-of-Products

- In practice, sum and product data are often used together in idiomatic ways.
- Many common data structures can be viewed as a tree constructed from different kinds of nodes, each of which has multiple components.

# Sum-of-Products Examples

- A shape in a simple geometry system is either:
  - a circle with a radius;
  - a rectangle with a width and a height;
  - a triangle with three side lengths.
- A list of integers is either:
  - an empty list;
  - a list node with an integer head and an integer-list tail.

# Sum-of-Products Examples

As a simple example, consider the following list of geometric shapes:

(list (one rectangle (record (width 3) (height 4)))
(one triangle (record (side1 5) (side2 6) (side3 7)))
(one square (record (side 2))))

# Data Declarations

- Programming with "raw" sums and products is cumbersome and error-prone.
- It is very reasonable to introduce data declaration constructs into the language.

# Data Declarations

(def-data shape (square side) (rectangle width height) (triangle side1 side2 side3))

(list (square 2) (rectangle 3 4) (triangle 7 8 9))

(list (one square (prod 2))
(one rectangle (prod 3 4))
(one triangle (prod 5 6 7)))

# Continuations

- A computation can be viewed as an iteration over currently evaluated expression and the continuation of the current expression.
- Thanks to enhanced control of the program flow, continuations can be used to return multiple values, nonlocal exits, error-handling and backtracking.

## Continuation Passing Style Multiply Example (No CPS)

 $\begin{aligned} multiply: R^* \to R \\ multiply(\langle \rangle) &= 1 \\ multiply(\langle a_1, a_2, \dots, a_n \rangle) &= a_1 \cdot multiply(\langle a_2, \dots, a_n \rangle) & \text{if } a_1 \neq 0 \\ multiply(\langle a_1, \dots, a_n \rangle) &= 0 & \text{otherwise} \end{aligned}$ 

## Continuation Passing Style Multiply Example (CPS)

 $multiplyCPS : R^* \to R$  $multiplyCPS(\langle a_1, \dots, a_n \rangle) = mult(\langle a_1, \dots, a_n \rangle, \lambda x. x)$ 

$$mult : R^* \times (R \to R) \to R$$
$$mult(\langle \rangle, k) = k(1)$$
$$mult(\langle a_1, a_2, \dots, a_n \rangle, k) = mult(\langle a_2, \dots, a_n \rangle, \lambda x.k(a_1 \cdot x)) \quad \text{if } a_1 \neq 0$$
$$mult(\langle a_1, \dots, a_n \rangle, k) = 0 \quad \text{if } a_1 = 0$$

 $match: RegExp \times A^* \to Boolean$  $match(r, \langle a_1, \dots, a_n \rangle) = true \quad \text{if } m(r, \langle a_1, \dots, a_n \rangle, \lambda x.x) = \langle \rangle$  $match(r, \langle a_1, \dots, a_n \rangle) = false \quad \text{otherwise}$ 

 $A^{\perp} = A^* \cup \{\perp\}$   $m : RegExp \times A^{\perp} \times (A^{\perp} \to A^{\perp}) \to A^{\perp}$   $m(r, \perp, k) = k(\perp)$   $m(\epsilon, \langle\rangle, k) = k(\langle\rangle)$   $m(\epsilon, \langle a_1, \dots, a_n \rangle, k) = k(\langle a_1, \dots, a_n \rangle)$  $m(a, \langle\rangle, k) = k(\perp)$ 

$$m(a, \langle a_1, a_2, \dots, a_n \rangle, k) = k(\langle a_2, \dots, a_n \rangle) \quad \text{if } a = a_1$$
$$m(a, \langle a_1, \dots, a_n \rangle, k) = k(\bot) \quad \text{if } a \neq a_1$$
$$m(r_1 \cdot r_2, \langle a_1, \dots, a_n \rangle, k) = m(r_1, \langle a_1, \dots, a_n \rangle, \lambda x.m(r_2, x, k))$$

 $m(r_1 + r_2, \langle a_1, \dots, a_n \rangle, k) = m(r_1, \langle a_1, \dots, a_n \rangle, \lambda x. \text{if } k(x) = \langle \rangle \text{ then } \langle \rangle \text{ else } m(r_2, \langle a_1, \dots, a_n \rangle, k))$ 

 $m(r^*, \langle a_1, \ldots, a_n \rangle, k) = m(\epsilon + (r \cdot r^*), \langle a_1, \ldots, a_n \rangle, k)$