

Flow Control

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based on slides of Michal Pise

Types of Flow Control

- goto
- functions
- closures
- coroutines
- continuations

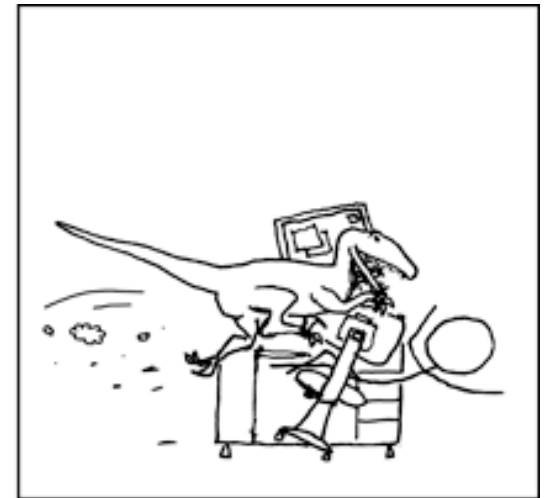
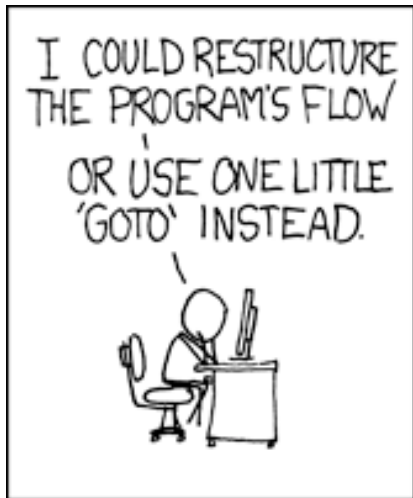
Goto

- goto sometimes called the Evil of programming
- programming standards disallow goto statement
- still implemented in many languages (C, C++, BASIC, reserved word in Java with no effect)

Goto Example

```
#include<stdio.h>
#include<conio.h>
void main() {
    if(1) {
        printf("GOTO");
        goto A; }
    else {
        A:
        printf(" IS EVIL!!!");
    }
    getch();
}
```

Goto Reality



source: <http://xkcd.com/292/>

Functions

- better than using goto 😊
- can be found in all types of languages
- procedures vs. functions
- real functions does not have side effects
- imperative languages vs. functional languages

Fibonacci in C++

Function without
side effects

```
#include <iostream>
fibonacci(int iterations) {
    int first = 0, second = 1; // seed values
    for (int i = 0; i < iterations - 1; ++i) {
        int sum = first + second;
        first = second;
        second = sum;
    }
    return first;
}

int main() {
    std::cout << fibonacci(10) << "\n";
    return 0;
}
```

Function with
side effects

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int first = 0, second = 1; // seed values
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```

Fibonacci in Haskell

```
-- Fibonacci numbers, functional style
-- describe an infinite list based on the recurrence relation for Fibonacci
numbers

fibRecurrence first second = first : fibRecurrence second (first + second)

-- describe fibonacci list as fibRecurrence with initial values 0 and 1

fibonacci = fibRecurrence 0 1

-- describe action to print the 10th element of the fibonacci list

main = print (fibonacci !! 10)

-- or oneliner

fibonacci2 = 0:1:zipwith (+) fibonacci2 (tail fibonacci2)
```


Fibonacci in Erlang

```
-module(fibonacci).  
-export([start/1]).  
  
%% Fibonacci numbers in Erlang  
start(N) -> do_fib(0,1,N).  
do_fib(_,B,1) -> B;  
do_fib(A,B,N) -> do_fib(B,A  
+B,N-1).
```

Fibonacci in Common Lisp

```
(defun fib (n &optional (a 0) (b 1))  
  (if (= n 0)  
      a  
      (fib (- n 1) b (+ a b))))
```

```
fib(10)
```

Closures

- A closure is a function that references variables bound in its lexical environment.
- Depending on the language, it may or may not be able to change their values.
- A variable may therefore exist even outside of its scope.

Closures in Java

- Java can emulate Closures by anonymous classes
- Closures were planned for Java 7, but were discarded in release

Closures in Java

```
public static void main(String[] args) {  
    final JFrame frame = new JFrame();  
    frame.addWindowListener(  
        new WindowAdapter() {  
            public void windowClosing(WindowEvent e){  
                frame.dispose();  
            }  
        });  
    frame.setVisible(true);  
}
```

Coroutine

- A coroutine is a subroutine generalization with multiple entry points for suspending and resuming execution at certain locations.
- Invocation of a coroutine is not stateless—context and environment are withheld.

Coroutine Example in Java (yield does not exist in Java)

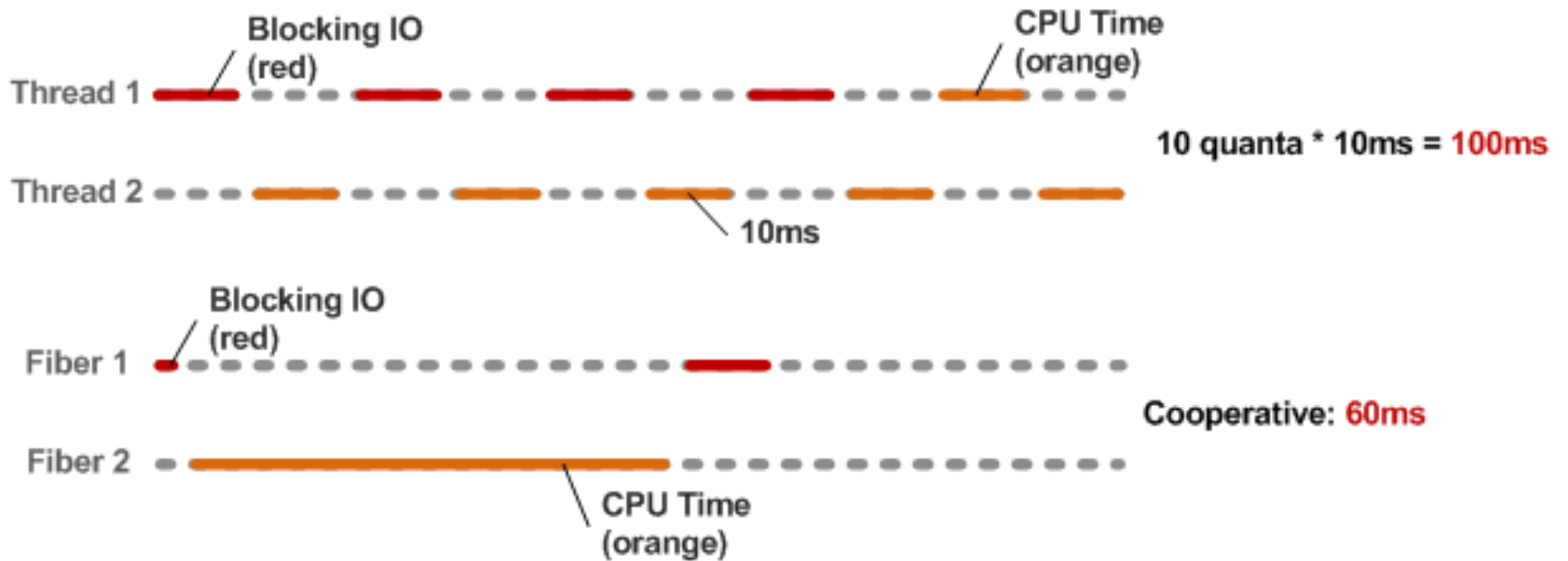
```
class Set {
    int[] contents; ...
    class SetIterator {
        int next() {
            for (int i = 0; i < contents.length; i++)
                yield contents[i];
            throw new RuntimeException();
        }
    }
    ...
}
```

Coroutine Example in Ruby

```
fibonacci = Fiber.new do
  i, j = 0, 1
  while(true)
    Fiber.yield(i)
    i, j = i+j, j
  end
end
```

```
100.times do
  value = fibonacci.resume
  puts value
end
```


Fibers vs. Threads in Ruby



Continuations

- Continuation is the rest of the executed computation.
- You can imagine it as a place in the function where we can return (many times!).
- Every program can be rewritten in this manner.

Van Wijngaarden Transformation

- Provide each procedure declaration with an extra parameter – specified **label** – and insert at the end of its body a goto statement leading to that formal parameter.
- label the statement following a procedure statement and provide that label as the corresponding extra actual parameter.

CPS Transformation Example

Sample program

```
void p(char x)
{
    putchar(x);
}
```

```
main()
{
    p('a');
    p('b');
}
```

Step 1: goto

```
void p(char x,
         void *k)
{
    putchar(x);
    goto *k;
}
```

```
main()
{
    p('a', &&L1);
L1: p('b', &&L2);
L2: exit();
}
```

Step 2: non-returning functions

```
void p(char x,
         void (*k)())
{
    putchar(x);
    (*k)();
}
```

```
void L1(){p('b', &exit);}

main()
{
    p('a', &L1);
}
```

Figure 1: An example of van Wijngaarden's CPS transformation, applied to a C function p

Continuation Passing Style

- When a program is written using continuation-passing style, its functions never return.
- Instead, they invoke functions that represent the rest of the computation (continuations).
- It can be viewed as a **goto statement with parameters**.

Call with Current Continuation

- Imagine that we can label a sub-expression in an expression.
- This label marks the place in the expression.
- Than we can have escape operator **goto** to jump to this place.

callcc

100 + (L: (10 + ((goto L) 1)))

```
sum = 1;  
goto L;  
sum += 10;  
L: sum += 100;
```

Example callcc in GNU C

```
void *label_as_result()
{
    return &&L;
L: printf("Jumped back into the function. \n");
}

main()
{
    void *p;
    p = label_as_result();
    printf("The function returned; now jump back into it.\n");
    goto *p;
}
```

Figure 2: Jumping back into a function in Gnu C

Example calcc in Ruby

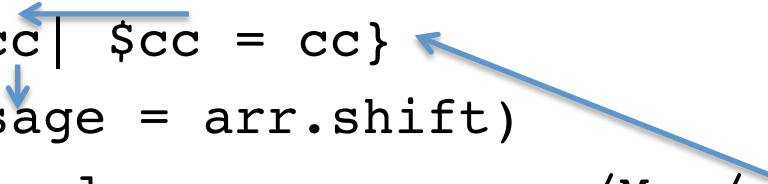
```
require "continuation"
```

```
arr = [ "Freddie", "Herbie", "Ron", "Max", "Ringo" ]
```

```
callcc{|cc| $cc = cc}
```

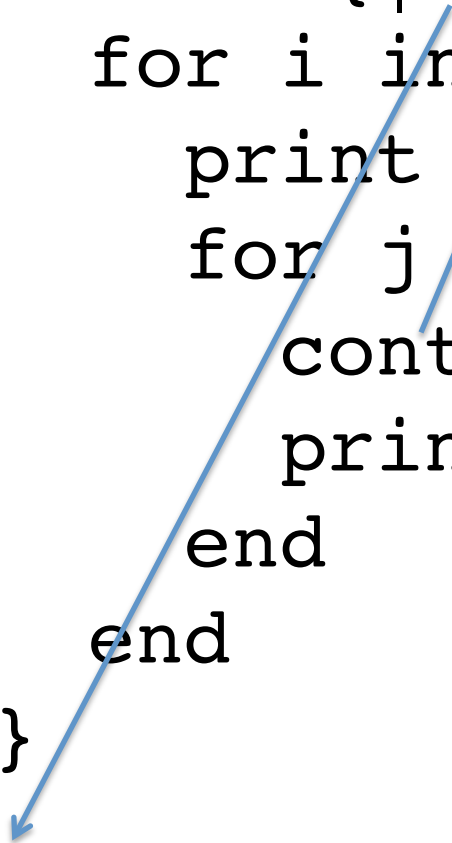
```
puts(message = arr.shift)
```

```
$cc.call unless message =~ /Max/
```



Example callcc in Ruby

```
callcc { |cont|  
  for i in 0..4  
    print "\n#{i}: "  
    for j in i*5...(i+1)*5  
      cont.call() if j == 17  
      printf "%3d", j  
    end  
  end  
end  
}
```

A blue arrow starts from the closing curly brace of the callcc block and points to the opening curly brace of the callcc block, indicating a return path. Another blue arrow starts from the opening curly brace of the callcc block and points to the cont.call() method call, indicating the call path.

Bedtime reading

Hayo Thielecke. Continuations, functions and jumps. SIGACT News 30, 2 (June 1999). 33–42.
<http://doi.acm.org/10.1145/568547.568561>