

**Material for lecture 3 –
Special methods for dynamics in robotics -
inverse dynamic problem, special methods for
direct problem solution (recursive methods)**

Prerequisites:

- inverse kinematics of mechanisms
- dynamics of mechanisms using Newton-Euler equations
- dynamics of mechanisms using Lagrange equations

Literature: V. Stejskal, M. Valášek: Kinematics and Dynamics of Machinery, Marcel Dekker 1996, New York.

Inverse dynamic problem

Based on Lagrange's equations of mixed type

$$\underline{M}(s) \ddot{\underline{s}} = \underline{\Phi}^T \underline{\lambda} + \underline{q}(s, \dot{s})$$

$$\underline{T}(s) \underline{m_d} + \underline{q}(s, \dot{s})$$

drives-couples
and forces

Inverse d. problem: requested motion, unknown
couples and forces in drives + Lagrange's multipliers

Inverse dynamic problem

$$\begin{bmatrix} \underline{\Phi}_{(s)}^T \\ \underline{T}_{(s)} \end{bmatrix} \begin{bmatrix} \underline{\lambda} \\ \underline{m}_p \end{bmatrix} = -\underline{M}_{(s)} \ddot{\underline{s}} + \underline{g}_{(s, \dot{s})}$$

Basic situation: n L. multipliers
 $d = n$ driving forces and couples

$$n + n = n$$

Redundantly actuated system (overactuated)

$d > n$... more drives than DOF

Underactuated system: $d < n$

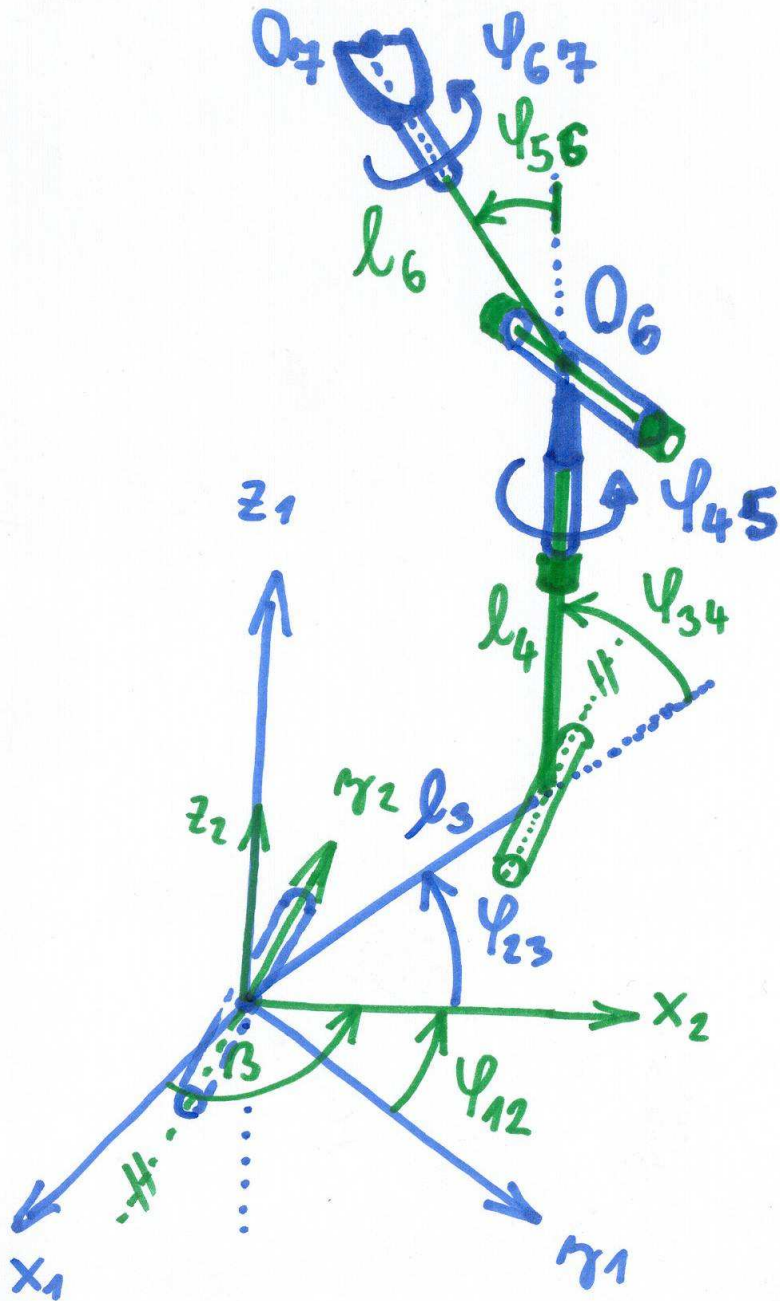
Evaluation of requested motion of robot chain

- Based on requested relative motions in drives
- Based on requested end-effector motion



Needs inverse kinematics!

Inverse kinematics for positions - nonLinear alg. eq.
- || - for velocities - Linear alg. eq.
- || - for accelerations - Linear alg. eq.



Inverse kinematics - example

Given: End-effector
motion T_{17}

dimensions: l_3, l_4, l_6

Goal: Relative motions
in joints + Matlab
implementations

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function [uhly] = Inversni_kin_uloha_robot_MME(T17,l3,l4,l6,konfi1,konfi2)
% vypocet bodu O6
j7=T17(1:3,2);
u07=T17(1:3,4);
u06=u07-l6*j7;
%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
% vypocet uhlu fi12
x106=u06(1);
y106=u06(2);
% help atan2
beta=atan2(y106,x106);
fi12=beta-pi/2;
%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
% vypocet uhlu fi34
z206=u06(3); % z206=z106
y206=-sin(fi12)*x106+cos(fi12)*y106;
cosfi34=(y206^2+z206^2-l3^2-l4^2)/(2*l3*l4);
% konfi1=1 vybere konfiguraci fi34 mezi 0 a pi
% konfi1=2 vybere konfiguraci fi34 mezi pi a 2*pi
fi34=acos(cosfi34);
if konfi1==1
    fi34=fi34;
elseif konfi1==2
    fi34=2*pi-fi34;

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else
    % nejasná volba
end
%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
% vypocet uhlu fi23
% reseni soustavy linearnich rovnic pro sin(fi23) a cos(fi23)
Matice_soustavy=[-l4*sin(fi34) l3+l4*cos(fi34)
                 l3+l4*cos(fi34) l4*sin(fi34)];
Vektor_pravych_stran=[y206
                     z206];
Vysledek= Matice_soustavy\Vektor_pravych_stran;
sinfi23=Vysledek(1);
cosfi23=Vysledek(2);
fi23=atan2(sinfi23,cosfi23);
%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
% Vypocet matice smerovych kosinu S47
S12=[cos(fi12) -sin(fi12)  0
     sin(fi12)  cos(fi12)  0
     0          0          1];

S23=[ 1  0  0
     0  cos(fi23) -sin(fi23)
     0  sin(fi23)  cos(fi23)];

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S34=[ 1    0    0
      0  cos(fi34) -sin(fi34)
      0  sin(fi34)  cos(fi34)];
S17=T17(1:3,1:3);
S47=S34'*S23'*S12'*S17;
% vypocet uhlu fi56
fi56=acos(S47(2,2));
if konfi2==1
    fi56=fi56;
elseif konfi2==2
    fi56=2*pi-fi56;
else
    % nejasná volba
end
% vypocet uhlu fi67
cosfi67=S47(2,3)/(-sin(fi56));
sinfi67=S47(2,1)/(sin(fi56));
fi67=atan2(sinfi67,cosfi67);
% vypocet uhlu fi45
cosfi45=S47(3,2)/(sin(fi56));
sinfi45=S47(1,2)/(sin(fi56));
fi45=atan2(sinfi45,cosfi45);
uhly=[fi12;fi23;fi34;fi45;fi56;fi67];

```


Recursive dynamic method

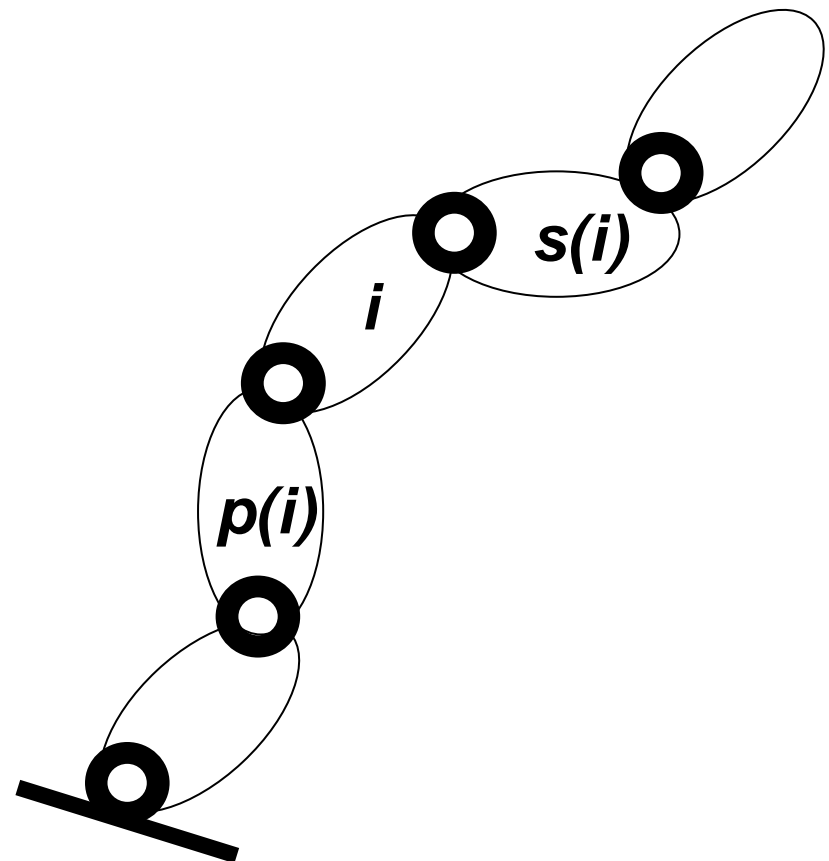
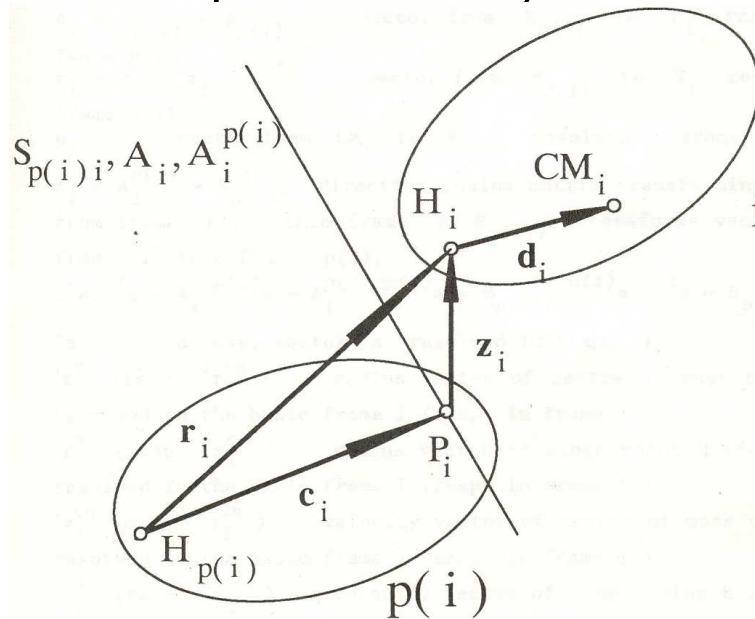
(for exam not necessary in detail)

The special method of efficient solution of direct dynamic problem with $O(n)$ computational complexity. The method known in different variants.

The primary target is the solution of the open robotic chain.

$s(i)$... index succeeding body in chain

$p(i)$... index of previous body in chain



Newton-Euler equations for body

Dynamic equations:
$${}^i I_i^H \mathbf{a}_i^H = \mathbf{f}_i - \mathbf{C}_{s(i)}^T \mathbf{f}_{s(i)} + \mathbf{f}_{Ei}^H + \boldsymbol{\beta}_i^H$$

Vector of acting forces to i-th body:

Reaction vector:

$$\mathbf{f}_{Ei}^H = \mathbf{f}_{Ai}^H + \Phi_i \lambda_i - \mathbf{C}_{s(i)}^T \Phi_{s(i)} \lambda_{s(i)}$$

$$\mathbf{f}_i = [r_{ix}, r_{iy}, 0, f_{ix}, f_{iy}, f_{iz}]^T$$

Composed transformation matrix from i-th coord. system to s(i)-th :

$$\mathbf{C}_{s(i)} = \begin{bmatrix} \mathbf{A}_{s(i)}^i & 0 \\ -\mathbf{A}_{s(i)}^i (\tilde{\mathbf{c}}_{s(i)} + \tilde{\mathbf{z}}_{s(i)}) & \mathbf{A}_{s(i)}^i \end{bmatrix} \quad \Phi_i = [0, 0, 1, 0, 0, 0]^T$$

Composite inertial matrix for i-th body:

$${}^i I_i^H = \begin{bmatrix} {}^i I_i^H & m_i \tilde{\mathbf{d}}_i \\ m_i \tilde{\mathbf{d}}_i^T & m_i \mathbf{E} \end{bmatrix} = \begin{bmatrix} ({}^i I_i^{\text{CM}} - m_i \tilde{\mathbf{d}}_i^2) & m_i \tilde{\mathbf{d}}_i \\ -m_i \tilde{\mathbf{d}}_i & m_i \mathbf{E} \end{bmatrix}$$

Velocity squares dependent forces :

$$\boldsymbol{\beta}_i^H = - \begin{bmatrix} {}^i \boldsymbol{\omega}_i \times {}^i I_i^H {}^i \boldsymbol{\omega}_i \\ m_i {}^i \boldsymbol{\omega}_i \times ({}^i \boldsymbol{\omega}_i \times \mathbf{d}_i) \end{bmatrix}$$

Recursive relations for accelerations

Recursive computation of acceleration of reference point H of i-th body:

$$\mathbf{a}_i^H = \mathbf{C}_i \mathbf{a}_{p(i)}^H + \Phi_i \dot{\mathbf{s}}_i + \eta_i$$

Transformation matrix from p(i)-th coordinate system to i-th :

$$\mathbf{C}_i = \begin{bmatrix} \mathbf{A}_i^{p(i)} & 0 \\ -\mathbf{A}_i^{p(i)} (\tilde{\mathbf{c}}_i + \tilde{\mathbf{z}}_i) & \mathbf{A}_i^{p(i)} \end{bmatrix}$$

Velocity squares dependent forces :

$$\eta_i = \begin{bmatrix} (\mathbf{A}_i^{p(i)} \mathbf{p}^{(i)} \omega_{p(i)}) \times \mathbf{p}^{(i)} \omega_{p(i)} \\ \mathbf{A}_i^{p(i)} (\mathbf{p}^{(i)} \tilde{\omega}_{p(i)}^2 (\tilde{\mathbf{c}}_i + \tilde{\mathbf{z}}_i)) + (\mathbf{A}_i^{p(i)} \mathbf{p}^{(i)} \omega_{p(i)}) \times 2 \dot{\mathbf{s}}_i \end{bmatrix}$$

Adjustment of equations of motions

$$\mathbf{I}_i^H \mathbf{a}_i^H = \mathbf{f}_i + \mathbf{f}_{Ei}^H + \boldsymbol{\beta}_i^H \quad \text{Equations of motion for last body}$$

$$\Phi_i^T \mathbf{I}_i^H \mathbf{a}_i^H = \Phi_i^T \mathbf{f}_i + \Phi_i^T (\mathbf{f}_{Ei}^H + \boldsymbol{\beta}_i^H) \quad \text{Elimination of reaction forces } \mathbf{f}_i$$

Substitution of recursive formula for acceleration

$$\Phi_i^T \mathbf{I}_i^H \Phi_i \dot{\mathbf{s}}_i + \Phi_i^T \mathbf{I}_i^H \mathbf{C}_i \mathbf{a}_{p(i)}^H + \Phi_i^T \mathbf{I}_i^H \boldsymbol{\eta}_i = \Phi_i^T (\mathbf{f}_{Ei}^H + \boldsymbol{\beta}_i^H)$$

Evaluation of relative acceleration in kinematic joint

$$\dot{\mathbf{s}}_i = \mathbf{M}_i^{-1} (\Phi_i^T (\mathbf{f}_{Ei}^H + \boldsymbol{\beta}_i^H) - \Phi_i^T \mathbf{I}_i^H (\mathbf{C}_i \mathbf{a}_{p(i)}^H + \boldsymbol{\eta}_i)) \quad \mathbf{M}_i = \Phi_i^T \mathbf{I}_i^H \Phi_i$$

Modifications of equations of motion of previous body

$$\mathbf{I}_{p(i)}^H \mathbf{a}_{p(i)}^H = \mathbf{f}_{p(i)} - \mathbf{C}_i^T \mathbf{f}_i + \mathbf{f}_{Ep(i)}^H + \boldsymbol{\beta}_{p(i)}^H \quad \mathbf{I}_{p(i)}^{H*} = \mathbf{I}_{p(i)}^H + \mathbf{C}_i^T \mathbf{N}_i \mathbf{C}_i$$

$$\boldsymbol{\beta}_{p(i)}^{H*} = \boldsymbol{\beta}_{p(i)}^H - \mathbf{C}_i^T \boldsymbol{\gamma}_i$$

$$(\mathbf{I}_{p(i)}^H + \mathbf{C}_i^T \mathbf{N}_i \mathbf{C}_i) \mathbf{a}_{p(i)}^H = \mathbf{f}_{p(i)} + \mathbf{f}_{Ep(i)}^H + \boldsymbol{\beta}_{p(i)}^H - \mathbf{C}_i^T \boldsymbol{\gamma}_i$$

Adjustment of equations of motions-detail

Evaluated relative acceleration in kinematic joint is substituted to recursive relation for acceleration and acceleration to equations of motion.

$$\mathbf{I}_i^H (\mathbf{C}_i \mathbf{a}_{p(i)}^H + \Phi_i \mathbf{M}_i^{-1} (\Phi_i^T (\mathbf{f}_{Ei}^H + \beta_i^H) - \Phi_i^T \mathbf{I}_i^H (\mathbf{C}_i \mathbf{a}_{p(i)}^H + \eta_i)) + \eta_i) = \mathbf{f}_i + \mathbf{f}_{Ei}^H + \beta_i^H$$

The reaction forces can be evaluated from the equation

$$(\mathbf{E} - \mathbf{I}_i^H \Phi_i \mathbf{M}_i^{-1} \Phi_i^T) \mathbf{I}_i^H (\mathbf{C}_i \mathbf{a}_{p(i)}^H + \eta_i) - (\mathbf{E} - \mathbf{I}_i^H \Phi_i \mathbf{M}_i^{-1} \Phi_i^T) (\mathbf{f}_{Ei}^H + \beta_i^H) = \mathbf{f}_i$$

The new substitutions are introduced

$$\mathbf{P}_i = \mathbf{E} - \mathbf{I}_i^H \Phi_i \mathbf{M}_i^{-1} \Phi_i^T$$

$$\mathbf{N}_i = (\mathbf{E} - \mathbf{I}_i^H \Phi_i \mathbf{M}_i^{-1} \Phi_i^T) \mathbf{I}_i^H = \mathbf{P}_i \mathbf{I}_i^H$$

$$\gamma_i = \mathbf{N}_i \eta_i - \mathbf{P}_i (\mathbf{f}_{Ei}^H + \beta_i^H)$$

Shortly:

$$\mathbf{f}_i = \mathbf{N}_i \mathbf{C}_i \mathbf{a}_{p(i)}^H + \gamma_i$$

The whole algorithm - 3 phases

for $i = 1$ to n compute $C_i, \Phi_i, \eta_i, f_{Ei}^H, \beta_i^H$

$$I_n^{H*} = I_n^H$$

$$\beta_n^{H*} = \beta_n^H$$

1

for $i = n$ to 1 compute
begin

$$M_i = \Phi_i^T I_i^{H*} \Phi_i$$

$$P_i = E - I_i^{H*} \Phi_i M_i^{-1} \Phi_i^T$$

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$$N_i = P_i I_i^{H*}$$

$$\gamma_i = N_i \eta_i - P_i (f_{Ei}^H + \beta_i^{H*})$$

if $i > 1$ then

begin

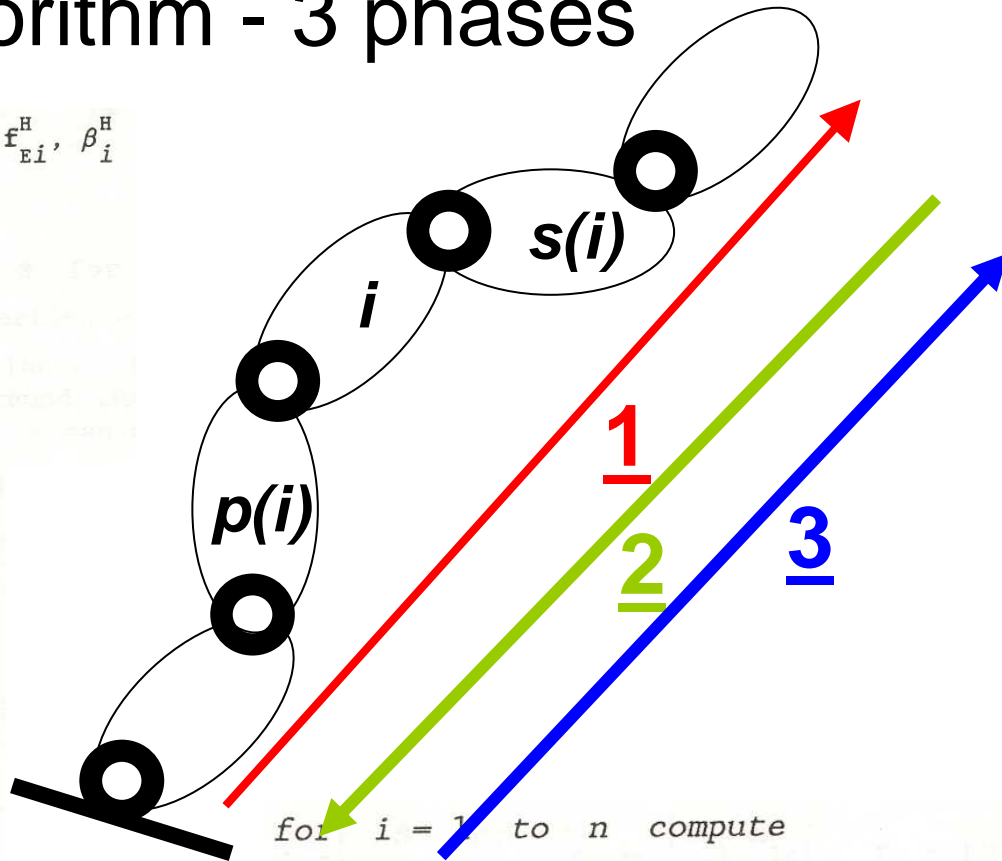
$$I_{p(i)}^{H*} = I_{p(i)}^H + C_i^T N_i C_i$$

$$\beta_{p(i)}^{H*} = \beta_{p(i)}^H - C_i^T \gamma_i$$

end

end

$$a_{p(1)}^H = -g$$



for $i = 1$ to n compute
begin

$$\dot{s}_i = M_i^{-1} \Phi_i^T ((f_{Ei}^H + \beta_i^{H*}) - I_i^{H*} (C_i a_{p(i)}^H + \eta_i))$$

$$a_i^H = (C_i a_{p(i)}^H + \eta_i) + \Phi_i \dot{s}_i$$

$$\{ f_i = N_i C_i a_{p(i)}^H + \gamma_i \}$$

end

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