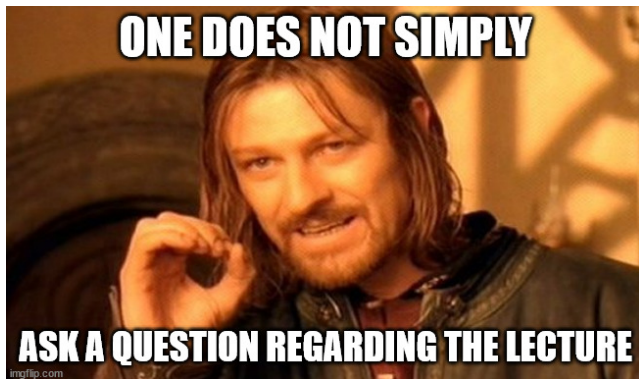


LM-Cut and h^{FF}

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PUI Tutorial
Week 6

- Any questions regarding the lecture?



LM-Cut Heuristic

- Relaxation heuristic
- Uses disjunctive operator landmarks
- Admissible (and actually very successful) heuristic

Things we need to know to compute it

- Disjunctive operator landmark
- Operator supporter
- Justification graph
- s-t cut

Disjunctive operator landmark

Disjunctive operator landmark $L \subseteq O$ is set of operators such that every plan π contains at least one operator $o \in L$.

Example

Suppose we have problem with 2 existing plans:

- $\pi_1 = (o_1, o_2, o_3, o_4)$
- $\pi_2 = (o_1, o_5, o_2, o_6)$

Which of the following sets are disjunctive operator landmarks?

- | | | |
|---|----------------|--------------------------|
| 1 | $\{o_1\}$ | $\{o_1, o_2, o_3, o_4\}$ |
| 2 | $\{o_1, o_3\}$ | $\{o_3, o_4\}$ |
| 3 | $\{o_2, o_3\}$ | $\{o_4, o_6\}$ |

Disjunctive operator landmark

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| • $\{o_1, o_3\}$ | • $\{o_3, o_4\}$ |
| • $\{o_2, o_3\}$ | • $\{o_4, o_6\}$ |

Delta function

- Function Δ_1 from previous tutorial (h^{max})
- $\Delta_1(s, f) = \begin{cases} 0 & \text{if } f \in s, \\ \inf & \text{if } \forall o \in O : f \notin \text{add}(o), \\ \min\{c(o) + \Delta_1(s, o) \mid o \in O, f \in \text{add}(o)\} & \text{otherwise.} \end{cases}$

Supporter of an operator

Supporter is a **fact**.

Function $\text{supp}(o) = \text{argmax}_{f \in \text{pre}(o)} \Delta_1(s, f)$ maps each operator $o \in O$ to its **supporter**.

(s denotes the state where we compute the heuristic estimate)

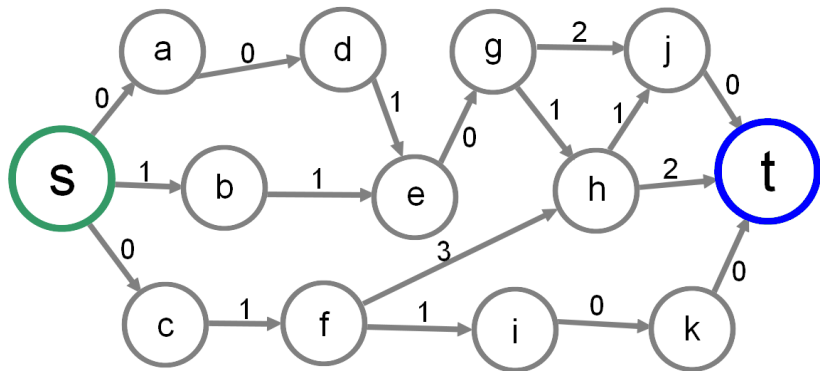
Justification graph

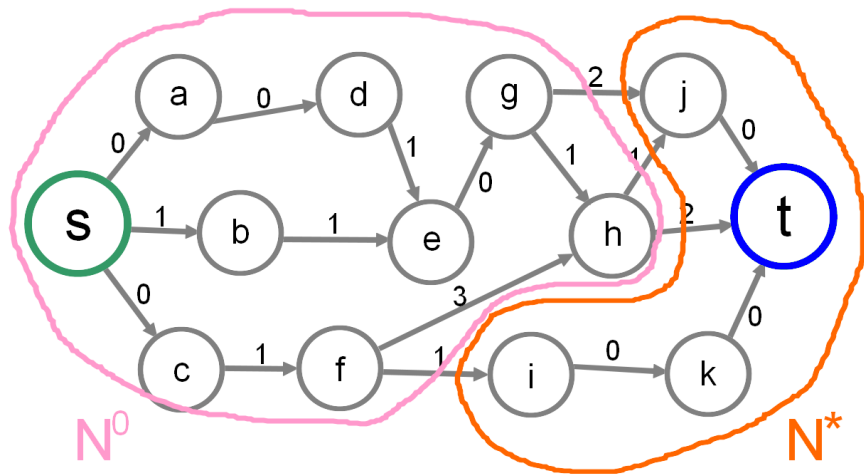
$G = (N, E)$ is a **directed labeled** multigraph.

- $N = \{n_f | f \in F\}$ (*set of nodes*)
- $E = \{(n_s, n_t, o) | o \in O, s = \text{supp}(o), t \in \text{add}(o)\}$ (*set of edges*)
- Edge $e = (a, b, l)$ denotes edge from a to b with label l

s-t cut

- **s-t cut** $C(G, s, t) = (N^0, N^* \cup N^b)$
- partitioning of nodes from the **justification graph** $G = (N, E)$
- N^* contains nodes from which t can be reached with zero-cost path
- N^0 contains nodes which can be reached from s without passing any node from N^*
- $N^b = N \setminus (N^0 \cup N^*)$ (*all the other nodes*)
- landmark L corresponds to edges that cross the cut $C \rightarrow$ lead from N^0 to N^*





Example

Compute $h^{LM-Cut}(s_{init})$ for problem $\Pi = \langle F, O, s_{init}, s_{goal}, c \rangle$:

$$F = \{s, q_1, q_2, q_3, t\}$$

$$s_{init} = \{s\}$$

$$s_{goal} = \{t\}$$

		pre	add	del	c
$O =$	o_1	s	q_1, q_2	\emptyset	1
	o_2	s	q_1, q_3	\emptyset	1
	o_3	s	q_2, q_3	\emptyset	1
	fin	q_1, q_2, q_3	t	\emptyset	0

Algorithm 2: Algorithm for computing $h^{\text{lm-cut}}(s)$.

Input: $\Pi = \langle \mathcal{F}, \mathcal{O}, s_{\text{init}}, s_{\text{goal}}, c \rangle$, state s

Output: $h^{\text{lm-cut}}(s)$

```

1 if  $h^{\text{max}}(\Pi, s_{\text{init}}) = \infty$  then
2   |  $h^{\text{lm-cut}}(s) \leftarrow \infty$  and terminate;
3 end
4  $h^{\text{lm-cut}}(s) \leftarrow 0$ ;
5  $\Pi_1 = \langle \mathcal{F}' = \mathcal{F} \cup \{I, G\}, \mathcal{O}' = \mathcal{O} \cup \{o_{\text{init}}, o_{\text{goal}}\}, s'_{\text{init}} = \{I\}, s'_{\text{goal}} = \{G\}, c_1 \rangle$ , where
    $\text{pre}(o_{\text{init}}) = \{I\}$ ,  $\text{add}(o_{\text{init}}) = s$ ,  $\text{del}(o_{\text{init}}) = \emptyset$ ,  $\text{pre}(o_{\text{goal}}) = s_{\text{goal}}$ ,  $\text{add}(o_{\text{goal}}) = \{G\}$ ,
    $\text{del}(o_{\text{goal}}) = \emptyset$ ,  $c_1(o_{\text{init}}) = 0$ ,  $c_1(o_{\text{goal}}) = 0$ , and  $c_1(o) = c(o)$  for all  $o \in \mathcal{O}$ ;
6  $i \leftarrow 1$ ;
7 while  $h^{\text{max}}(\Pi_i, s'_{\text{init}}) \neq 0$  do
8   | Construct a justification graph  $G_i$  from  $\Pi_i$ ;
9   | Construct an s-t-cut  $\mathcal{C}_i(G_i, n_I, n_G) = (N_i^0, N_i^* \cup N_i^b)$ ;
10  | Create a landmark  $L_i$  as a set of labels of edges that cross the cut  $\mathcal{C}_i$ , i.e., they
    |   lead from  $N_i^0$  to  $N_i^*$ ;
11  |  $m_i \leftarrow \min_{o \in L_i} c_i(o)$ ;
12  |  $h^{\text{lm-cut}}(s) \leftarrow h^{\text{lm-cut}}(s) + m_i$ ;
13  | Set  $\Pi_{i+1} = \langle \mathcal{F}', \mathcal{O}', s'_{\text{init}}, s'_{\text{goal}}, c_{i+1} \rangle$ , where  $c_{i+1}(o) = c_i(o) - m_i$  if  $o \in L_i$ , and
    |    $c_{i+1}(o) = c_i(o)$  otherwise;
14  |  $i \leftarrow i + 1$ ;
15 end

```

Example 2

Compute $h^{LM-Cut}(s_{init})$ for problem $\Pi = \langle F, O, s_{init}, s_{goal}, c \rangle$:

$F = \{a, b, c, d, e, f\}$

$s_{init} = \{c, d\}$

$s_{goal} = \{a, e\}$

	pre	add	del	c	
$O =$	o_1	d	a,c	\emptyset	3
	o_2	c,d	e	c	1
	o_3	d,e	a,b	d	1
	o_4	b	d,f	b	1
	o_5	b,e	f	b,e	2

Algorithm 2: Algorithm for computing $h^{\text{lm-cut}}(s)$.

Input: $\Pi = \langle \mathcal{F}, \mathcal{O}, s_{\text{init}}, s_{\text{goal}}, c \rangle$, state s

Output: $h^{\text{lm-cut}}(s)$

```

1 if  $h^{\text{max}}(\Pi, s_{\text{init}}) = \infty$  then
2   |  $h^{\text{lm-cut}}(s) \leftarrow \infty$  and terminate;
3 end
4  $h^{\text{lm-cut}}(s) \leftarrow 0$ ;
5  $\Pi_1 = \langle \mathcal{F}' = \mathcal{F} \cup \{I, G\}, \mathcal{O}' = \mathcal{O} \cup \{o_{\text{init}}, o_{\text{goal}}\}, s'_{\text{init}} = \{I\}, s'_{\text{goal}} = \{G\}, c_1 \rangle$ , where
    $\text{pre}(o_{\text{init}}) = \{I\}$ ,  $\text{add}(o_{\text{init}}) = s$ ,  $\text{del}(o_{\text{init}}) = \emptyset$ ,  $\text{pre}(o_{\text{goal}}) = s_{\text{goal}}$ ,  $\text{add}(o_{\text{goal}}) = \{G\}$ ,
    $\text{del}(o_{\text{goal}}) = \emptyset$ ,  $c_1(o_{\text{init}}) = 0$ ,  $c_1(o_{\text{goal}}) = 0$ , and  $c_1(o) = c(o)$  for all  $o \in \mathcal{O}$ ;
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    |    $c_{i+1}(o) = c_i(o)$  otherwise;
14  |  $i \leftarrow i + 1$ ;
15 end

```

- You should be able to compute and implement LM-Cut
- You should know how to compute h^{FF} heuristic with reachability graph



Feedback form link

