Deep Neural Networks II.



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Lecture Outline



- 1. Deep convolutional networks for Object detection
- 2. Deep convolutional networks for Semantic segmentation
- 3. "Deeper" insight into the Deep Nets
- 4. Generative Models (GANs)
- 5. What was not mentioned...



Deep Convolutional Networks for Object Detection

Convolutional Networks for Object Detection



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• What is the object detection?

Semantic segmentation

- What + Where?
- Pixel-level accuracy



Instance segmentation

- What instance + Where
- Pixel-level accuracy





Image recognition

- What?
- holistic



Object detection

- What + Where?
- Bounding boxes

How to measure detector accuracy?

- Ground-Truth bounding boxes, Detections predicted bounding boxes
- Intersection over Union (IoU), a.k.a. Jaccard index





- A detection is correct (= true positive) if it has enough overlap with the ground-truth
 - Typically, IoU > 50%



How to measure detector accuracy?







- Average Precision (Area under the precision-recall curve)

 $AP = \int_r p(r)dr \approx \frac{1}{N} \sum_i p(r_i)$

- Mean over all classes

 $mAP = \frac{1}{C} \sum_{c} AP_{c}$

Pascal VOC 2007 challenge (N = 11, r = 0:0.1:1) (C = 20) Classes: Person, bird, cat, car, ...

1. Scanning window + CNN



- CNN Outstanding recognition accuracy of holistic image recognition [Krizhevsky-NIPS-2012]
- A trivial detection extension exhaustive scanning window
 - 1. Scan all possible bounding boxes
 - 2. Crop bounding box, warp to 224x224 (fixed-size input image)
 - 3. Run CNN
- Works, but
 - prohibitively slow...



Oquab et al. Learning and Transferring Mid-Level Image Representations using Convolutional Neural Networks, CVPR, 2014.



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- Region proposals (category independent):
 - Selective search [Uijlings-IJCV-2013]



- Edgeboxes [Zitnick-ECCV-2014]





- R-CNN "Regions with CNN feature"
 - Girshick et al. <u>Rich feature hierarchies for accurate object detection and semantic</u> <u>segmentation</u>. CVPR 2014.



- Highly improved SotA on Pascal VOC 2012 by more than 30% (mAP)
- Still slow
 - For each region: crop + warp + run CNN (~2k)
 - 47 s/image



- Idea (1):
 - Do not run the entire CNN for each ROI, but
 - run convolutional (representation) part once for the entire image and
 - for each ROI pool the features and run fully connected (classification) part
 - He et al. <u>Spatial Pyramid Pooling in Deep Convolutional Networks for Visual</u> <u>Recogniton</u>. ECCV 2014.



- Arbitrary size image => fixed-length representation
- Implemented by max-pooling operations
- Speeds testing up

Idea (2):

- Refine bounding box by regression
- Multi-task loss: classification + bounding box offset
- Fast R-CNN (= R-CNN + idea 1 + idea 2)
 - Girshick R. Fast R-CNN, ICCV 2015.



- End-to-end training
- Speed up, but proposals still expensive



- Idea (3):
 - Implement region proposal mechanism by CNN with shared convolutional features (RPN + fast R-CNN)
- \Rightarrow Faster R-CNN
 - Ren et al. <u>Faster R-CNN: Towards Real-Time Object Detection with Region Proposal</u> <u>Networks</u>. NIPS 2015.
 - Region proposal network: object/not-object + bb coord. (k-anchor boxes)



- Training: simple alternating optimization (RPN, fast R-CNN)
- Accurate: 73.2% mAP (VOC 2007), Fast: 5 fps



Mask R-CNN – He et al., Mask R-CNN. ICCV 2017

- Faster R-CNN + fully convolutional branch for segmentation
- ROI alignment
 - Improved pooling with interpolation
- Running 5 fps

2. Region proposals + CNN + Instance segmentation

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COCO dataset "Common Object in Context" (>200K images, 91 categories)



+ keypoint localization (pose estimation)





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- YOLO "You Only Look Once"
 - Redmond et al. <u>You Only Look Once: Unified, Real-Time Object Detection</u>. CVPR 2016.
 - A single net predicts bounding boxes and class probabilities directly from the entire image in a single execution



- YOLO properties:
 - 1. Reasons globally
 - Entire image is seen for training and testing, contextual information is preserved (=> less false positives)
 - 2. Generalization
 - Trained on photos, works on artworks



3. Fast (real-time)

	mAP (VOC 2007)	FPS (GPU Titan X)
YOLO	63.4%	45
fast YOLO	52.7%	150



YOLOv2, YOLO 9000

- Redmon J., Farhadi A. <u>YOLO9000: Better, Faster, Stronger</u>. CVPR 2017
- Several technical improvements:
 - Batch normalization, Higher resolution input image (448x448), Finer output grid (13x13), Anchor boxes (found by K-means)
- Hierarchical output labels:



- Trained on COCO and ImageNET datasets
- Able to learn from images without bounding box annotation (weak supervision)





- The most accurate, the fastest...

video



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RetinaNet (Lin et al., ICCV-2017, IEEE TPAMI 2020)



- Focal Loss
 - Imbalance between positive and negative (background) classes (1:1000)
 - Assign more weight on hard examples

$$p_{\rm t} = \begin{cases} p & \text{if } y = 1\\ 1 - p & \text{otherwise,} \end{cases}$$

$$\begin{split} & \text{CE}(p_{\text{t}}) = -\log(p_{\text{t}}) & \text{Cross-entropy loss} \\ & \text{FL}(p_{\text{t}}) = -(1-p_{\text{t}})^{\gamma}\log(p_{\text{t}}) & \text{Focal loss} \end{split}$$



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Detection CNN - summary



- 1. Exhaustive scanning windows + CNN
- 2. Region proposals + CNN
 - 1. R-CNN
 - 2. Fast R-CNN
 - 3. Faster R-CNN
 - 4. Mask R-CNN
- 3. CNN without region proposals
 - 1. YOLO
 - 2. YOLO v2, YOLO 9000
 - 3. RetinaNet



Deep Convolutional Networks for Semantic Segmentation

Fully Convolutional Net (FCN)



 Shelhammer et al. <u>Fully Convolutional Networks for Semantic</u> <u>Segmentation</u>, TPAMI 2017 (originally CVPR, 2015)



- Fully Convolutional (no fully connected layers)
 - The output size proportional to input size
- Upsamling at the last layer
 - Deconvolution layer (= transposed convolution, fractional-strided convolution)
 - [Dumoulin, Visen, 2018]



U-Net



 Ronneberger, et al. <u>U-Net: Convolutional Networks for Biomedical Image</u> <u>Segmentation, Medical Image Computing and Computer-Assisted</u> <u>Intervention</u>, 2015



- Bahnik et al., <u>Visually Assisted Anti-</u> <u>Lock Braking System</u>. IEEE IV, 2020
 - Surface segmentation



DeepLab v3+

Chen et al., <u>Encoder-Decoder with Atrous Separable Convolution for</u> <u>Semantic Image Segmentation</u>, ECCV 2018. р

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- Atrous Convolutions (= with "holes", dilated convolutions)
 - Same number of parameters with larger receptive field





"Deeper" Insight into the Deep Nets

Deep Fake

- Seamless swapping a face in an image/video, e.g. [Nguyen et al., 2020]
- Auto-encoder architecture
 - Single shared encoder (to capture pose / expressions)
 - Two decoders (Source and Target to capture person's identity)



Deployment





- Controversy:
 - fake news, fake porn, ...
- Deep fake detection



Deep Network Can Easily Be Fooled

- Szegedy et al. Intriguing properties of neural networks. ICLR 2014
 - Small perturbation of the input image changes the output of the trained "well-performing" neural network
 - The perturbation is a non-random image, imperceptible for human



$$\min_{r} \{ ||NN(I+r) - S||^2 + \lambda ||r||^2 \}$$

Optimum found by gradient descent

$$r^{t+1} = r^t - 2\gamma \Big((\mathrm{NN}(I+r^t) - S) \frac{\partial \mathrm{NN}(I)}{\partial I} + \lambda r^t \Big)$$





Deep Network Can Easily Be Fooled

- Nguyen et al. <u>Deep Neural Networks are Easily Fooled: High Confidence</u> <u>Predictions for Unrecognizable Images</u>. CVPR 2015.
 - Artificial images that are unrecognizable to humans, producing high output score can be found
 - The optimum images found by evolutionary algorithm
 - Starting from random noise
 - Direct/Indirect encoding

 $\min_{I} ||\mathrm{NN}(I) - S||^2$

⇒ The images found do not have the natural image statistics

robin	cheetah	armadillo	lesser panda	
centipede	peacock	jackfruit	bubble	
	SUSUIN	2 2 2 2 2		

king penguin	starfish	baseball	electric guitar	
king penguin	starfish	baseball	electric guitar	



Deep Network Can Easily Be Fooled

- Adversarial physical attacks on neural networks
 - Adversarial sticker

[Brown-2018]

Adversarial T-shirt
[Xu-2019]

Adversarial glasses
[Sharif-2016]



place sticker on table

video]











Visualization the Deep Nets



 Mahendran A., Vedaldi A. <u>Understanding Deep Image Representations by</u> <u>Inverting Them</u>. CVPR 2015.



- Start from a random Image I
- Best match between features + image regularization (natural image prior)

$$\min_{I} \{ ||\Phi_k(I) - \Phi_k^0||^2 + \lambda R(I) \}$$

- Total Variation regularizer (TV)

$$R(I) = \sum_{x,y} \left(\left(\frac{\partial I(x,y)}{\partial x} \right)^2 + \left(\frac{\partial I(x,y)}{\partial y} \right)^2 \right)^{\frac{\beta}{2}}$$

Visualizing the Deep Nets



CNN reconstruction



- Gradient descent from random initialization
- Reconstruction is not unique
 - \Rightarrow All these images are identical for the CNN



Similarly, find an image that causes a particular neuron fires (maximally activate)

Verification what the deep net learned

- Deep nets often criticized for a lack of interpretability
- Grad-CAM: Visual Explanations from Deep Networks [Selvaraju-ICCV-2017]
 - GRADient weight Class Activation Mapping
 - Trianed model => Coarse localization map highlighting important regions for a class c



VGG "c=cat"



VGG "c=dog"



 $\alpha_k^c = \frac{1}{Z} \sum_i \sum_j \frac{\partial NN(I)^c}{\partial \Phi_{ii}^k}$

 $L^c_{\mbox{Grad-CAM}} = ReLU(\sum_k \alpha^c_k \Phi^k)$

 $\Phi_{i,j}^k$...Feature tensor (last convolution layer) i, j - spans spatial dimensions k - spans channels



Deep Dream



Manipulate the input image so that response scores are higher for all classes

 $\max_{I} \left(||\mathrm{NN}(I)||^2 - R(I) \right)$

- Start from an original image
- Regularization with TV prior





Deep Dream

Maybe...

Salvador Dalí



Soft Construction with Boiled Beans (1936)



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Swans Reflecting Elephants (1937)



Apparition of a Face and Fruit Dish on a Beach (1937)

Hieronymus Bosch, Garden of Earthly Delights (~1510), [part]

Deep Aging

Our network trained for predicting age (gender and landmarks) was used

$$p \longrightarrow PCA \longrightarrow NN \implies S$$

$$\min_{p} ||\mathrm{NN}(\mathrm{PCA}(p)) - S^t||^2$$





Input: age=28



Output: age=30



Output: age=99





[Čech, J. Unpublished experiment, 2015]

Deep Art – Neural Style

- Gatys et al. A Neural Algorithm of Artistic Style. Journal of Vision, 2015.
 - Generate high-quality artistic rendering images from photographs
 - Combines content of the input image with a style of another image



Content image

More examples at <u>Deepart.io</u>





Style images













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Deep Art – Neural Style

- Main idea:
 - the style is captured by correlation of lower network layer responses
 - the content is captured by higher level responses
- The optimization problem:

$$\min_{I} \{ \alpha L_{\text{content}}(I_1, I) + \beta L_{\text{style}}(I_2, I) \}$$

$$L_{\text{content}} = \sum_{k} ||\Phi_{k}(I) - \Phi_{k}(I_{1})||^{2}$$
$$L_{\text{style}} = \sum_{k} w_{k} ||G(\Phi_{k}(I)) - G(\Phi_{k}(I_{2}))||^{2}$$

G is a Gram matrix (dot product matrix of vectorized filter responses)



Summary

- Deep fake
- Using Network gradient according to the image for various optimization
 - Fooling the net
 - Visualization + Interpretation
 - Dreaming, Hallucination
 - Aging
 - Artistic rendering of photographs

=> Understanding of the trained model





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Generative Models

Generative Models

 Generate samples from a given complicated distribution (e.g. synthesis of ⁴¹ photo-realistic images of various classes)







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- Several approaches:
 - 1. Autoregressive models [Oord-2016]
 - 2. Variational Autoencoders [Kingma-2014]
 - 3. Generative Adversarial Networks (GANs) [Goodfellow-2014]
 - 4. Diffusion models [Sohl-Dickstein-2015, Rombach-22]
- Explosive interest in GANs GAN Zoo



Generative Adversarial Networks (GANs)



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Generative Adversarial Networks (GANs)



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- Two networks: Generator G: $N(0,1)^k \rightarrow X$, Discriminator D: $X \rightarrow [0,1]$
- Min max game between G and D when training
 - The discriminator tries to distinguish generated and real samples
 - The generator tries to fool the discriminator

$$\min_{G} \max_{D} V(D,G) = \mathbb{E}_{\boldsymbol{x} \sim p_{\mathsf{data}}(\boldsymbol{x})}[\log D(\boldsymbol{x})] + \mathbb{E}_{\boldsymbol{z} \sim p_{\boldsymbol{z}}(\boldsymbol{z})}[\log(1 - D(G(\boldsymbol{z})))]$$

Generative Adversarial Networks (GANs)





- Seems to capture the image manifold
 - Smooth transitions when interpolating in the latent space



- However:
 - The training is fragile (alternating optimization), mode collapse
 - Did not work well for high-resolution (until recently)

High resolution GANs

- Synthesis of 1024x1024 face images [Nvidia-ProGAN-2018]
- Trained from CelebA-HQ dataset 30k images
- Progressive training
 - Complete GAN for low-resolution (4x4)
 - Upsample, concatenate with res-net connections
 - Train everything end-to-end

Latent G Latent Latent 4x4 4x4 4x4 8x8 1024x1024 Reals Reals Reals D 1024x1024 8x8 4x4 4x4 4x4 Training progresses

- Follow-up paper [Nvidia-2019, Nvidia-2020, Nvidia-2021, Nvidia-2022]
 - Multi-layer style transfer, training from 70k Flicker dataset, "hyper-realistic"





16x16 2x

32x32

toRGB

fromRGB

32x32

0.5x 1-α • • α

16x16

1-α + + α

toRGB

0.5

fromRGB

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GAN – latent space manipulation

- Every z from input distribution gives a realistic image
- Finding semantic direction in the latent vector space
 - Train a linear binary classifier on labeled set (\mathbf{z}_i, y_i)
 - Normal of the discriminative hyperplane is the semantic direction
- Semantic Editing / "Manipulation"

INSTRUCTION: press +/- to adjust feature, toggle feature name to lock the feature

$$\mathbf{z} = \mathbf{z}_0 + \alpha \mathbf{n}$$

GAN - GAN

 \mathbf{z}





Abdal-SIGGRAF-2021



angonnace					
Mala	Age		Skin_Tone		
		+	-		
Bangs	Hairli	Hairline		Bald	
Big_Nose	Pointy_Nose		Makeup		
•		+	d d Hoold		
Smilling	Mouth	Open	Wavy	Hair	
			1997 - 19		
Beard	Goat	ee	Side	burns	
•	-	+			
Slond_Hair	Black	Hair	Gray	Hair	
. D. •	in the second				
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		•			



Hairstyle Transfer using StyleGAN

Fully automatic hairstyle transfer, unaligned portraits [<u>Šubrtová-FG-2021</u>]



- Basic idea: Train two encoders (Hair, face) + fixed StyleGAN decoder
- Hairstyle interpolation, Editing in hairstyle latent space



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Text-based Image Manipulation

- StyleCLIP [Patashnik-2021]
 - Text-Driven Manipulation of StyleGAN Imagery
 - Latent code manipulation driven by CLIP text-image similarity



Input



"Beyonce"



"A woman without makeup"



"Elsa from Frozen"





"A man with a

beard"





n a "A blonde man" "Donald Trump"

 $\underset{w \in \mathcal{W}+}{\arg\min} D_{\text{CLIP}}(G(w), t) + \lambda_{\text{L2}} \|w - w_s\|_2 + \lambda_{\text{ID}} \mathcal{L}_{\text{ID}}(w)$



CLIP – Connecting Text and Images

- CLIP [<u>Radford-2021</u>] by OpenAI
 - "Contrastive Language-Image Pre-training"
 - Learn joint text-image embedding => Text-image (cosine) similarity
 - Learned from 400M WebImageText (WIT) dataset



- Zero-shot prediction (on par with Resnet on ImageNET benchmark)

- Loop over ImageNET-classes: *max* CLIP(E_T("A photo of a <class>"), E_I(*l*))
- Trained model publicly available



Image to Image Translation

Transfer image between domains [Isola-Zhu-Zhou-Efros-2017]







Many applications [pix2pix], Super-resolution [Subrtová-2018]



256x256 (ground-truth)

Image to Image Translation

Combines fully convolutional net training with (conditional) GAN





 $G^* = \arg\min_{G} \max_{D} \mathcal{L}_{cGAN}(G, D) + \lambda \mathcal{L}_{L1}(G)$

$$\mathcal{L}_{L1}(G) = \mathbb{E}_{x,y,z}[\|y - G(x,z)\|_1]$$
$$\mathcal{L}_{cGAN}(G,D) = \mathbb{E}_{x,y}[\log D(x,y)] + \mathbb{E}_{x,z}[\log(1 - D(x,G(x,z)))]$$

- Difficulties with imposing variability (only via dropout when testing)
- Training needs pixel-to-pixel source and target image correspondences



Cycle GAN



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Cycle GAN

Unpaired set of images to train the translation



$$\mathcal{L}(G, F, D_X, D_Y) = \mathcal{L}_{\text{GAN}}(G, D_Y, X, Y) + \mathcal{L}_{\text{GAN}}(F, D_X, Y, X) + \lambda \mathcal{L}_{\text{cyc}}(G, F),$$

$$\mathcal{L}_{\text{cyc}}(G, F) = \mathbb{E}_{x \sim p_{\text{data}}(x)} [\|F(G(x)) - x\|_1] \\ + \mathbb{E}_{y \sim p_{\text{data}}(y)} [\|G(F(y)) - y\|_1]$$



Cycle consistency





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What was not mentioned...

Diffusion Models

- Unconditioned/Conditioned generative models
- Large text2image models
- DALL-E2, Imagen, Midjourney, Stable Diffusion
- Stable Diffusion [Rombach-2022]
 - Open Source, Trained model publicly available [<u>v1</u>, <u>v2</u>]
 - Many follow up works

Text-to-Image Synthesis on LAION. 1.45B Model.





Diffusion Models – Stable Diffusion



- Trained from large corpus of data <u>LAION-400M</u> (images + captions)
 - A sequence of denoising autoencoders





What was not mentioned...



- Agent interacts with environment to maximize reward
- Learning to play Atari games
- Learning to drive
- Learning to walk, maneuvering, etc.
- Learning to chat [Chat-GPT]







Conclusions



Fathers of the Deep Learning Revolution Receive <u>Turing Award 2018</u>:



- No doubt that the paradigm is has shifted
- Turbulent period
 - The research is extremely accelerated, many novel approaches
 - New results are still astonishing
- Isn't it all fascinating?