STATISTICAL MACHINE LEARNING (WS2021) SEMINAR 7

Assignment 1. (*Gambler's ruin*) Consider a random walk on the set $L = \{0, 1, 2, ..., a\}$ starting in some point $x \in L$. The position jumps by either ± 1 in each time step (with equal probabilities). The walk ends if either of the boundary states 0, a is hit. Compute the probability u(x) to finish in state a if the process starts in state x. *Hints:*

- (1) What are the values of u(0) and of u(a)?
- (2) Find a difference equation for u(x), 0 < x < a by relating it with u(x 1) and u(x + 1).
- (3) Translate the difference equation into a relation between the successive differences u(x + 1) u(x) and u(x) u(x 1).
- (4) Deduce that the solution is a linear function of x and find its coefficients from the boundary conditions u(0) and u(a).

Assignment 2. Let us consider a Markov chain model for sequences $s = (s_1, \ldots, s_n)$ of length n with states $s_i \in K$ from a finite set K. Its joint probability distribution is given by

$$p(s) = p(s_1) \prod_{i=2}^{n} p(s_i \mid s_{i-1}).$$

The conditional probabilities $p(s_i | s_{i-1})$ and the marginal probability $p(s_1)$ for the first element are known. Let $A \subset K$ be a subset of states and let $\mathcal{A} = A^n$ denote the set of all sequences s with $s_i \in A$ for all i = 1, ..., n.

a) Find an efficient algorithm for computing the most probable sequence in A.

b) Find an efficient algorithm for computing the probability $\mathbb{P}(\mathcal{A}) = \sum_{s \in \mathcal{A}} p(s)$.

Assignment 3. Let us consider the following matching problem. Given a sequence $x = (x_1, \ldots, x_m)$ of points $x_i \in \mathbb{R}^2$ and another sequence $y = (y_1, \ldots, y_n)$ of points in the same space, we want to find an optimal matching between them. (Notice that the sequences may have different length).

A matching τ is encoded as a path in the graph (V, E), with nodes $V = \{(i, j) \mid i = 1, \dots, m, j = 1, \dots, n\}$ and edges connecting each node (i, j) with nodes (i + 1, j), (i, j + 1) and (i + 1, j + 1). The path should start in (1, 1) and end in (m, n). The cost of the matching τ is the sum of costs of the traversed nodes, where the cost for the node (i, j) is the Euclidean distance $||x_i - y_j||$.

Explain how to find the optimal matching for a pair of point sequences x and y by dynamic programming. What is the run time complexity of your algorithm?

$$p(x,s) = p(s_1) \prod_{i=2}^{n} p(s_i \mid s_{i-1}) \prod_{i=1}^{n} p(x_i \mid s_i),$$

where $x = (x_1, \ldots, x_n)$ is a sequence of features and $s = (s_1, \ldots, s_n)$ is a sequence of hidden states, with values s_i from a finite set K. Given a sequence of features x we want to predict the sequence of hidden states that has generated x.

a) The predictor should minimise the expected loss

$$R(x,h) = \sum_{s \in K^n} p(x,s)\ell(s,h(x)),$$

where $\ell(s, s')$ is the Hamming distance between sequences s and s', i.e.

$$\ell(s, s') = \sum_{i=1}^{n} [\![s_i \neq s'_i]\!].$$

Show that the optimal predictor for this loss is given by

$$s_i^* = \underset{k \in K}{\operatorname{arg\,max}} p(s_i = k \,|\, x),$$

i.e. predicting the sequence of most probable states.

b) The predictor in a) requires to compute the marginal posterior probabilities $p(s_i = k | x)$ for all positions *i* and all states $k \in K$. Show how to compute them for an HMM by performing dynamic matrix-vector multiplications from left to right and from right to left and combining the results.

Hint: Your algorithm will in fact compute the probabilities $p(s_i = k, x)$. The required normalisation for the posterior probabilities $p(s_i = k | x)$ can be postponed and done in the last step.