

Method 1: Geometric Error Optimization

- we need to encode the constraints $\hat{\mathbf{y}}_i^T \mathbf{F} \hat{\mathbf{x}}_i = 0$, $\text{rank } \mathbf{F} = 2$
- idea: reconstruct 3D point via equivalent projection matrices and use reprojection error
- equivalent projection matrices are see [H&Z, Sec. 9.5] for complete characterization

$$\mathbf{P}_1 = [\mathbf{I} \quad \mathbf{0}], \quad \mathbf{P}_2 = \begin{bmatrix} [\mathbf{e}_2]_{\times} \mathbf{F} + \mathbf{e}_2 \mathbf{e}_1^T & \mathbf{e}_2 \end{bmatrix} \quad (17)$$

⊗ H3; 2pt: Assuming \mathbf{e}_1 , \mathbf{e}_2 are epipoles of \mathbf{F} , verify that \mathbf{F} is a fundamental matrix of \mathbf{P}_1 , \mathbf{P}_2 .

Hint: \mathbf{A} is skew symmetric iff $\mathbf{x}^T \mathbf{A} \mathbf{x} = 0$ for all vectors \mathbf{x} .

-
1. compute $\mathbf{F}^{(0)}$ by the 7-point algorithm →83; construct camera $\mathbf{P}_2^{(0)}$ from $\mathbf{F}^{(0)}$ using (17)
 2. triangulate 3D points $\hat{\mathbf{X}}_i^{(0)}$ from matches (x_i, y_i) for all $i = 1, \dots, k$ →88
 3. starting from $\mathbf{P}_2^{(0)}$, $\hat{\mathbf{X}}_i^{(0)}$ minimize the reprojection error (15)

$$(\hat{\mathbf{X}}^*, \mathbf{P}_2^*) = \arg \min_{\mathbf{P}_2, \hat{\mathbf{X}}} \sum_{i=1}^k e_i^2(\mathbf{Z}_i | \hat{\mathbf{Z}}_i(\hat{\mathbf{X}}_i, \mathbf{P}_2))$$

where

$$\hat{\mathbf{Z}}_i = (\hat{\mathbf{x}}_i, \hat{\mathbf{y}}_i) \text{ (Cartesian)}, \quad \hat{\mathbf{x}}_i \simeq \mathbf{P}_1 \hat{\mathbf{X}}_i, \quad \hat{\mathbf{y}}_i \simeq \mathbf{P}_2 \hat{\mathbf{X}}_i \text{ (homogeneous)}$$

Non-linear, non-convex problem

4. compute \mathbf{F} from \mathbf{P}_1 , \mathbf{P}_2^*
 - $3k + 12$ parameters to be found: latent: $\hat{\mathbf{X}}_i$, for all i (correspondences!), non-latent: \mathbf{P}_2
 - minimal representation: $3k + 7$ parameters, $\mathbf{P}_2 = \mathbf{P}_2(\mathbf{F})$ →143
 - there are pitfalls; this is essentially bundle adjustment; we will return to this later →134

► Back to Triangulation: The Golden Standard Method

Given $\mathbf{P}_1, \mathbf{P}_2$ and a correspondence $x \leftrightarrow y$, look for 3D point \mathbf{X} projecting to x and y . →88

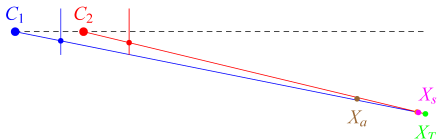
Idea:

1. if not given, compute \mathbf{F} from $\mathbf{P}_1, \mathbf{P}_2$, e.g. $\mathbf{F} = (\mathbf{Q}_1 \mathbf{Q}_2^{-1})^\top [\mathbf{q}_1 - (\mathbf{Q}_1 \mathbf{Q}_2^{-1}) \mathbf{q}_2]_\times$
2. correct measurement by the linear estimate of the correction vector →99

$$\begin{bmatrix} \hat{u}^1 \\ \hat{v}^1 \\ \hat{u}^2 \\ \hat{v}^2 \end{bmatrix} \approx \begin{bmatrix} u^1 \\ v^1 \\ u^2 \\ v^2 \end{bmatrix} - \frac{\varepsilon}{\|\mathbf{J}\|^2} \mathbf{J}^\top = \begin{bmatrix} u^1 \\ v^1 \\ u^2 \\ v^2 \end{bmatrix} - \frac{\underline{\mathbf{y}}^\top \mathbf{F} \underline{\mathbf{x}}}{\|\mathbf{S} \mathbf{F} \underline{\mathbf{x}}\|^2 + \|\mathbf{S} \mathbf{F}^\top \underline{\mathbf{y}}\|^2} \begin{bmatrix} (\mathbf{F}_1)^\top \underline{\mathbf{y}} \\ (\mathbf{F}_2)^\top \underline{\mathbf{y}} \\ (\mathbf{F}^1)^\top \underline{\mathbf{x}} \\ (\mathbf{F}^2)^\top \underline{\mathbf{x}} \end{bmatrix}$$

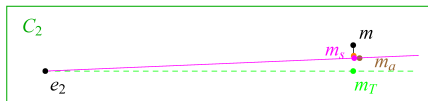
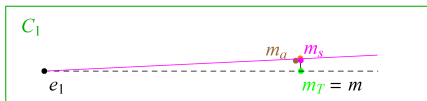
3. use the SVD triangulation algorithm with numerical conditioning →89; iteration possible

Ex (cont'd from →92):



$$S = \text{diag}(1, 1, \nu)$$

- X_T – noiseless ground truth position
- – reprojection error minimizer
- X_s – Sampson-corrected algebraic error minimizer
- X_a – algebraic error minimizer
- m – measurement (m_T with noise in v^2)



► Back to Fundamental Matrix Estimation

Goal: Given a set $X = \{(x_i, y_i)\}_{i=1}^k$ of $k \gg 7$ inlier correspondences, compute a statistically efficient estimate for fundamental matrix \mathbf{F} .

What we have so far

- 7-point algorithm for \mathbf{F} (5-point algorithm for \mathbf{E}) → 83
- definition of Sampson error per correspondence $e_i(\mathbf{F} \mid x_i, y_i)$ → 103

What we need

- an optimization algorithm for

$$\mathbf{F}^* = \arg \min_{\mathbf{F}} \sum_{i=1}^k e_i^2(\mathbf{F} \mid X)$$

- the 7-point estimate is a good starting point \mathbf{F}_0

Levenberg-Marquardt (LM) Iterative Estimation in a Nutshell

Consider error function $\mathbf{e}_i(\boldsymbol{\theta}) = f(\mathbf{x}_i, \mathbf{y}_i, \boldsymbol{\theta}) \in \mathbb{R}^m$, with $\mathbf{x}_i, \mathbf{y}_i$ given, $\boldsymbol{\theta} \in \mathbb{R}^q$ unknown

$\theta = \mathbf{F}$, $q = 7$, $m = 1$ for f.m. estimation

Our goal: $\boldsymbol{\theta}^* = \arg \min_{\boldsymbol{\theta}} \sum_{i=1}^k \|\mathbf{e}_i(\boldsymbol{\theta})\|^2$

Idea 1 (Gauss-Newton approximation): proceed iteratively for $s = 0, 1, 2, \dots$

$$\boldsymbol{\theta}^{s+1} := \boldsymbol{\theta}^s + \mathbf{d}_s, \quad \text{where } \mathbf{d}_s = \arg \min_{\mathbf{d}} \sum_{i=1}^k \|\mathbf{e}_i(\boldsymbol{\theta}^s + \mathbf{d})\|^2 \quad (19)$$

$$\mathbf{e}_i(\boldsymbol{\theta}^s + \mathbf{d}) \approx \mathbf{e}_i(\boldsymbol{\theta}^s) + \mathbf{L}_i \mathbf{d},$$

$$\|\mathbf{e}_i(\boldsymbol{\theta}^s) + \mathbf{L}_i \mathbf{d}\|^2$$

$$(\mathbf{L}_i)_{jl} = \frac{\partial (\mathbf{e}_i(\boldsymbol{\theta}))_j}{\partial (\boldsymbol{\theta})_l}, \quad \mathbf{L}_i \in \mathbb{R}^{m,q} \quad \text{typically a long matrix}$$

Then the solution to Problem (19) is a set of normal eqs

$$-\underbrace{\sum_{i=1}^k \mathbf{L}_i^\top \mathbf{e}_i(\boldsymbol{\theta}^s)}_{\mathbf{e} \in \mathbb{R}^{q,1}} = \underbrace{\left(\sum_{i=1}^k \mathbf{L}_i^\top \mathbf{L}_i \right)}_{\mathbf{L} \in \mathbb{R}^{q,q}} \mathbf{d}_s, \quad \mathbf{d}_s = -\mathbf{L} \backslash \mathbf{e} \quad (20)$$

- \mathbf{d}_s can be solved for by Gaussian elimination using Choleski decomposition of \mathbf{L}
 \mathbf{L} symmetric \Rightarrow use Choleski, almost $2\times$ faster than Gauss-Seidel, see bundle adjustment $\rightarrow 137$
- such updates do not lead to stable convergence \rightarrow ideas of Levenberg and Marquardt

Idea 2 (Levenberg): replace $\sum_i \mathbf{L}_i^\top \mathbf{L}_i$ with $\sum_i \mathbf{L}_i^\top \mathbf{L}_i + \lambda \mathbf{I}$ for some damping factor $\lambda \geq 0$

Idea 3 (Marquardt): replace $\lambda \mathbf{I}$ with $\lambda \sum_i \text{diag}(\mathbf{L}_i^\top \mathbf{L}_i)$ to adapt to local curvature:

$$-\sum_{i=1}^k \mathbf{L}_i^\top \mathbf{e}_i(\boldsymbol{\theta}^s) = \left(\sum_{i=1}^k (\mathbf{L}_i^\top \mathbf{L}_i + \lambda \text{diag}(\mathbf{L}_i^\top \mathbf{L}_i)) \right) \mathbf{d}_s$$

Idea 4 (Marquardt): adaptive λ small $\lambda \rightarrow$ Gauss-Newton, large $\lambda \rightarrow$ gradient descend

1. choose $\lambda \approx 10^{-3}$ and compute \mathbf{d}_s
2. if $\sum_i \|\mathbf{e}_i(\boldsymbol{\theta}^s + \mathbf{d}_s)\|^2 < \sum_i \|\mathbf{e}_i(\boldsymbol{\theta}^s)\|^2$ then accept \mathbf{d}_s and set $\lambda := \lambda/10$, $s := s + 1$
3. otherwise set $\lambda := 10\lambda$ and recompute \mathbf{d}_s

- sometimes different constants are needed for the 10 and 10^{-3}
- note that $\mathbf{L}_i \in \mathbb{R}^{m,q}$ (long matrix) but each contribution $\mathbf{L}_i^\top \mathbf{L}_i$ is a square singular $q \times q$ matrix (always singular for $k < q$)
- error can be made robust to outliers, see the trick $\rightarrow 111$
- we have approximated the least squares Hessian by ignoring second derivatives of the error function (Gauss-Newton approximation) See [Triggs et al. 1999, Sec. 4.3]
- λ helps avoid the consequences of gauge freedom $\rightarrow 139$
- modern variants of LM are Trust Region methods

LM with Sampson Error for Fundamental Matrix Estimation

Sampson (derived by linearization over point coordinates u^1, v^1, u^2, v^2)

$$e_i(\mathbf{F}) = \frac{\varepsilon_i}{\|\mathbf{J}_i\|} = \frac{\mathbf{y}_i^\top \mathbf{F} \mathbf{x}_i}{\sqrt{\|\mathbf{S}\mathbf{F}\mathbf{x}_i\|^2 + \|\mathbf{S}\mathbf{F}^\top \mathbf{y}_i\|^2}} \quad \text{where} \quad \mathbf{S} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 0 \end{bmatrix}$$

LM (by linearization over parameters \mathbf{F})

$$\mathbf{L}_i = \frac{\partial e_i(\mathbf{F})}{\partial \mathbf{F}} = \dots = \frac{1}{2\|\mathbf{J}_i\|} \left[\left(\mathbf{y}_i - \frac{2e_i}{\|\mathbf{J}_i\|} \mathbf{S}\mathbf{F}\mathbf{x}_i \right) \mathbf{x}_i^\top + \mathbf{y}_i \left(\mathbf{x}_i - \frac{2e_i}{\|\mathbf{J}_i\|} \mathbf{S}\mathbf{F}^\top \mathbf{y}_i \right)^\top \right] \quad (21)$$

- \mathbf{L}_i in (21) is a 3×3 matrix, must be reshaped to dimension-9 vector $\text{vec}(\mathbf{L}_i)$ to be used in LM
- \mathbf{x}_i and \mathbf{y}_i in Sampson error are normalized to unit homogeneous coordinate (21) relies on this
- reinforce rank $\mathbf{F} = 2$ after each LM update to stay in the fundamental matrix manifold and $\|\mathbf{F}\| = 1$ to avoid gauge freedom by SVD $\rightarrow 109$
- LM linearization could be done by numerical differentiation (small dimension)

► Local Optimization for Fundamental Matrix Estimation

Given a set $X = \{(x_i, y_i)\}_{i=1}^k$ of $k \gg 7$ inlier correspondences, compute a statistically efficient estimate for fundamental matrix \mathbf{F} .

Summary so far

1. Find the conditioned ($\rightarrow 91$) 7-point \mathbf{F}_0 ($\rightarrow 83$) from a suitable 7-tuple
2. Improve the \mathbf{F}_0^* using the LM optimization ($\rightarrow 106-107$) and the Sampson error ($\rightarrow 108$) on all inliers, reinforce rank-2, unit-norm \mathbf{F}_k^* after each LM iteration using SVD

We are not yet done

- if there are no wrong correspondences (mismatches, outliers), this gives a local optimum given the 7-point initial estimate
- the algorithm breaks under contamination of (inlier) correspondences by outliers
- the full problem involves finding the inliers!
- in addition, we need a mechanism for jumping out of local minima (and exploring the space of all fundamental matrices)

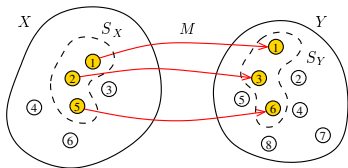
► The Full Problem of Matching and Fundamental Matrix Estimation

Problem: Given image point sets $X = \{x_i\}_{i=1}^m$ and $Y = \{y_j\}_{j=1}^n$ and their descriptors D , find the most probable

1. inliers $S_X \subseteq X$, $S_Y \subseteq Y$
2. one-to-one perfect matching $M: S_X \rightarrow S_Y$
3. fundamental matrix \mathbf{F} such that $\text{rank } \mathbf{F} = 2$
4. such that for each $x_i \in S_X$ and $y_j = M(x_i)$ it is probable that
 - a) the image descriptor $D(x_i)$ is similar to $D(y_j)$, and
 - b) the total geometric error $E = \sum_{ij} e_{ij}^2(\mathbf{F})$ is small
5. inlier-outlier and outlier-outlier matches are improbable

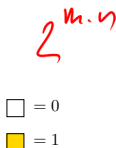
perfect matching: 1-factor of the bipartite graph

note a slight change in notation: e_{ij}



$M:$

	Y							
X	1	2	3	4	5	6	7	8
1	1							
2			1					
3								
4								
5						1		
6								



$$(M^*, \mathbf{F}^*) = \arg \max_{M, \mathbf{F}} p(E, D, \mathbf{F} \mid M) P(M) \quad (22)$$

- probabilistic model: an efficient language for problem formulation it also unifies 4.a and 4.b
- the (22) is a Bayesian probabilistic model there is a constant number of random variables!
- binary matching table $M_{ij} \in \{0, 1\}$ of fixed size $m \times n$
 - each row/column contains at most one unity
 - zero rows/columns correspond to unmatched point x_i/y_j

Deriving A Robust Matching Model by Approximate Marginalization

For algorithmic efficiency, instead of $(M^*, \mathbf{F}^*) = \arg \max_{M, \mathbf{F}} p(E, D, \mathbf{F} | M) P(M)$ solve

$$\mathbf{F}^* = \arg \max_{\mathbf{F}} p(E, D, \mathbf{F}) \quad p(E, D, \mathbf{F}, M) \quad (23)$$

by marginalization of $p(E, D, \mathbf{F} | M) P(M)$ over M

this changes the problem!

ignoring that M are 1:1 matchings and assuming correspondence-wise independence:

$$p(E, D, \mathbf{F} | M) P(M) = \prod_{i=1}^m \prod_{j=1}^n p_e(e_{ij}, d_{ij}, \mathbf{F} | m_{ij}) P(m_{ij})$$

- e_{ij} represents geometric error for match $x_i \leftrightarrow y_j$: $e_{ij}(x_i, y_j, \mathbf{F})$
- d_{ij} represents descriptor similarity for match $x_i \leftrightarrow y_j$: $d_{ij} = \|\mathbf{d}(x_i) - \mathbf{d}(y_j)\|$

Marginalization:

ignore that M is a matching and take all 2^{mn} terms

$$\begin{aligned} p(E, D, \mathbf{F}) &\approx \sum_{m_{11} \in \{0,1\}} \sum_{m_{12}} \cdots \sum_{m_{mn}} p(E, D, \mathbf{F} | M) P(M) = \\ &= \sum_{m_{11}} \cdots \sum_{m_{mn}} \prod_{i=1}^m \prod_{j=1}^n p_e(e_{ij}, d_{ij}, \mathbf{F} | m_{ij}) P(m_{ij}) = \overset{*}{\dots} \overset{1}{=} = \\ &= \prod_{i=1}^m \prod_{j=1}^n \sum_{m_{ij} \in \{0,1\}} p_e(e_{ij}, d_{ij}, \mathbf{F} | m_{ij}) P(m_{ij}) \end{aligned}$$

we will continue with this term

Robust Matching Model (cont'd)

$$\begin{aligned}
 & \sum_{m_{ij} \in \{0,1\}} p_e(e_{ij}, d_{ij}, \mathbf{F} \mid m_{ij}) P(m_{ij}) = \\
 & = \underbrace{p_e(e_{ij}, d_{ij}, \mathbf{F} \mid m_{ij} = 1)}_{p_1(e_{ij}, d_{ij}, \mathbf{F})} \underbrace{P(m_{ij} = 1)}_{1-P_0} + \underbrace{p_e(e_{ij}, d_{ij}, \mathbf{F} \mid m_{ij} = 0)}_{p_0(e_{ij}, d_{ij}, \mathbf{F})} \underbrace{P(m_{ij} = 0)}_{P_0} = \\
 & = (1 - P_0) p_1(e_{ij}, d_{ij}, \mathbf{F}) + P_0 p_0(e_{ij}, d_{ij}, \mathbf{F}) \quad (24)
 \end{aligned}$$

- the $p_0(e_{ij}, d_{ij}, \mathbf{F})$ is a penalty for 'missing a correspondence' but it should be a p.d.f. (cannot be a constant) $(\rightarrow 113 \text{ for a simplification})$

choose $P_0 \rightarrow 1$, $p_0(\cdot) \rightarrow 0$ so that $\frac{P_0}{1 - P_0} p_0(\cdot) \approx \text{const}$

- the $p_1(e_{ij}, d_{ij}, \mathbf{F})$ is typically an easy-to-design term: assuming independence of geometric error and descriptor similarity:

$$p_1(e_{ij}, d_{ij}, \mathbf{F}) = p_1(e_{ij} \mid \mathbf{F}) p_F(\mathbf{F}) p_1(d_{ij})$$

- we choose, eg.

$$p_1(e_{ij} \mid \mathbf{F}) = \frac{1}{T_e(\sigma_1)} e^{-\frac{e_{ij}^2(\mathbf{F})}{2\sigma_1^2}}, \quad p_1(d_{ij}) = \frac{1}{T_d(\sigma_d, \dim \mathbf{d})} e^{-\frac{\|d(x_i) - d(y_j)\|^2}{2\sigma_d^2}} \quad (25)$$

- \mathbf{F} is a random variable and σ_1 , σ_d , P_0 are parameters
- the form of $T(\sigma_1)$ depends on error definition, it may depend on x_i , y_j but not on \mathbf{F}
- we will continue with the result from (24)

► Simplified Robust Energy (Error) Function

- assuming the choice of p_1 as in (25), we are simplifying

$$\begin{aligned} p(E, D, \mathbf{F}) &= p(E, D \mid \mathbf{F}) p_F(\mathbf{F}) = \\ &= p_F(\mathbf{F}) \prod_{i=1}^m \prod_{j=1}^n \left[(1 - P_0) p_1(e_{ij}, d_{ij} \mid \mathbf{F}) + P_0 p_0(e_{ij}, d_{ij} \mid \mathbf{F}) \right] \end{aligned}$$

- we choose $\sigma_0 \gg \sigma_1$ and omit d_{ij} for simplicity; then the square-bracket term is

$$\frac{1 - P_0}{T_e(\sigma_1)} e^{-\frac{e_{ij}^2(\mathbf{F})}{2\sigma_1^2}} + \frac{P_0}{T_e(\sigma_0)} e^{-\frac{e_{ij}^2(\mathbf{F})}{2\sigma_0^2}}$$

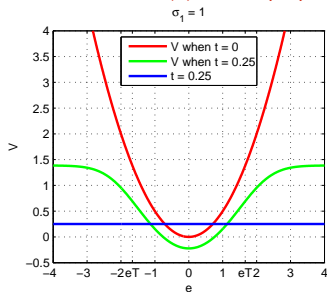
- we define the 'potential function' as: $V(x) = -\log p(x)$, then

$$\begin{aligned} V(E, D \mid \mathbf{F}) &= \sum_{i=1}^m \sum_{j=1}^n \left[\underbrace{-\log \frac{1 - P_0}{T_e(\sigma_1)}}_{\Delta = \text{const}} - \log \left(e^{-\frac{e_{ij}^2(\mathbf{F})}{2\sigma_1^2}} + \underbrace{\frac{P_0}{1 - P_0} \frac{T_e(\sigma_1)}{T_e(\sigma_0)} e^{-\frac{e_{ij}^2(\mathbf{F})}{2\sigma_0^2}}}_{t \approx \text{const}} \right) \right] = \\ &= mn \Delta + \sum_{i=1}^m \sum_{j=1}^n \underbrace{-\log \left(e^{-\frac{e_{ij}^2(\mathbf{F})}{2\sigma_1^2}} + t \right)}_{\hat{V}(e_{ij})} \quad (26) \end{aligned}$$

- note we are summing over all mn matches (m, n are constant!)

► The Action of the Robust Matching Model on Data

Example for $\hat{V}(e)$ from (26):



red – the usual (non-robust) error
 blue – the rejected correspondence penalty t
 green – ‘robust energy’ (26)



- if the error of a correspondence exceeds a limit, it is ignored
- then $\hat{V}(e) = \text{const}$ and we essentially count outliers in (26)
- t controls the ‘turn-off’ point
- the inlier/outlier threshold is e_T – the error for which $(1 - P_0) p_1(e_T) = P_0 p_0(e_T)$: note that $t \approx 0$

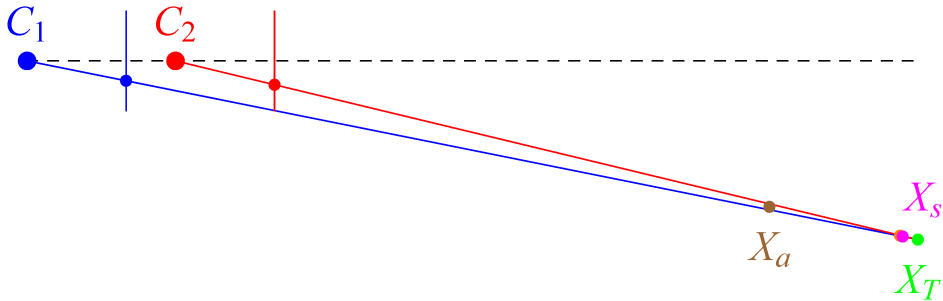
$$e_T = \sigma_1 \sqrt{-\log t^2} \quad (27)$$

The full optimization problem (23) uses (26):

$$\mathbf{F}^* = \arg \max_{\mathbf{F}} \frac{\overbrace{p(E, D | \mathbf{F})}^{\text{data model}} \cdot \overbrace{p(\mathbf{F})}^{\text{prior}}}{\underbrace{p(E, D)}_{\text{evidence}}} \approx \arg \min_{\mathbf{F}} \left[V(\mathbf{F}) + \sum_{i=1}^m \sum_{j=1}^n \log \left(e^{-\frac{e_{ij}^2(\mathbf{F})}{2\sigma_1^2}} + t \right) \right]$$

- typically we take $V(\mathbf{F}) = -\log p(\mathbf{F}) = 0$ unless we need to stabilize a computation, e.g. when video camera moves smoothly (on a high-mass vehicle) and we have a prediction for \mathbf{F}
- evidence is not needed unless we want to compare different models (eg. homography vs. epipolar geometry)

Thank You



C_1  e_1 m_a m_s  $m_T = m$

